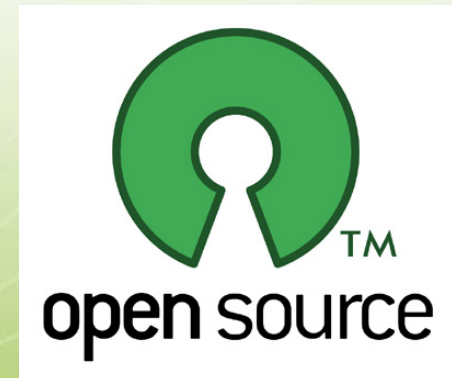


Open Source: Making A Business Case

Deciding to join the gentle revolution

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Agenda

- Why Open Source?
- What About Bill?
- Understanding the Issues
- Making the Decision



Open Source Defined

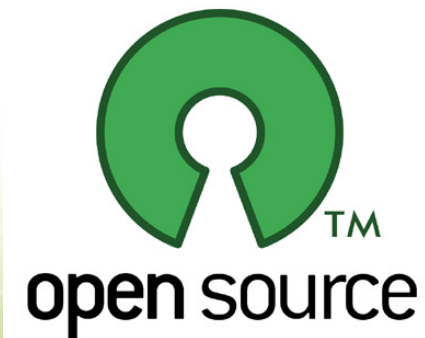


The Open Source definition – OpenSource.org

- Free redistribution required
- Source code provided
- Derived works must be allowed
- Integrity of the author's source code may be controlled
- No discrimination against persons, groups, fields of endeavor
- Distribution of license must transfer with the code
- License must not be product-specific or restrict other software

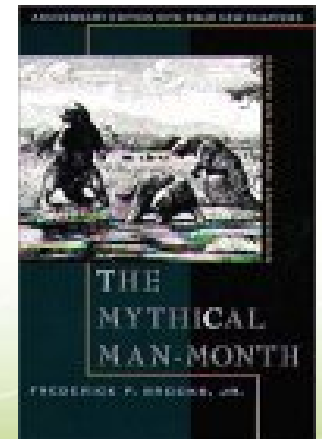
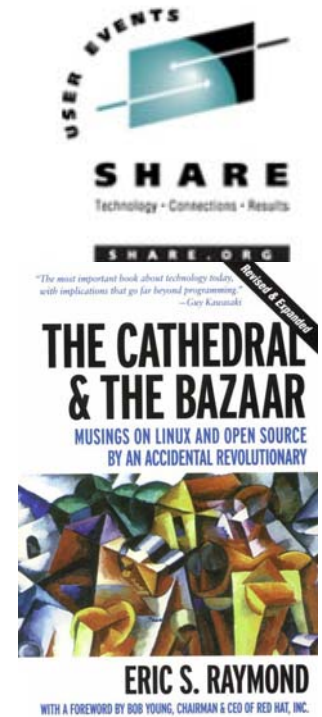
Open Source Software (OSS) Examples

- Linux
- Samba
- Apache
- Sendmail (some versions)



Required Reading

- The Cathedral and the Bazaar
 - Eric S. Raymond ISBN 0-596-00108-8
- “In The Beginning was the Command Line”
 - Neal Stephenson
www.cryptonomicon.com/beginning.html
- The Mythical Man-Month
 - Fred Brooks ISBN 0-201-83595-9



Open Source Characteristics



- (Usually) platform independent
- UNIX application compatible
- Standards-based
 - Multi-vendor support
- Highly skilled, dedicated developers
- Source code provided
 - Open inspection of all functions possible
 - Extensible





Why Open Source?



The Short Answer



- **Analgesia:**

- Management looking for ways to cut TCO
- Staff tired of waiting on hold for support
- Vendors cannot afford to build new applications from scratch
- Developers hate reinventing the wheel



The Shortest Answer



- 
- ...or 
- ...or 
- ...or 
- ...or 
- ...or whichever vendor you love to hate!



The Longer Answer



- Multiple, often wildly divergent perspectives:
 - 1) Customer staff
 - 2) Customer management
 - 3) Vendor staff
 - 4) Vendor management
- These are ***not*** the same constituencies!
 - Understanding this is essential to understanding (and countering) arguments



Customer Staff: Pro



- Source provided
 - Can understand and fix problems
- Standards-based
 - Proper behavior (at least somewhat) defined
- Publicly supported
 - Lots of others to give help with problems
 - “Community” development aspect is appealing
- Exploits high-end skills



Customer Staff: Con



- Source provided
 - “I don’t want to fix someone else’s problems!”
- Standards-based
 - RFCs can be hard to understand
- Publicly supported
 - Documentation often poor or nonexistent
- May not have high-end skills to exploit
 - “I like my Microsoft GUI tools”



Customer Management: Pro



- Low- or no-cost
 - Implies lower TCO
- Standards-based
 - Interoperability removes vendor lock-in
- Trendy—touted by trade rags and airline magazines
- Openness forces vendors toward interfaces etc. that customers actually want and use



Customer Management: Con



- Source provided
 - Hackers can read the code, find vulnerabilities
 - “I don’t pay staff to fix others’ problems”
 - “My business can’t be dependent on local mods”
- Not formally supported
 - “I can’t bet my job on some kid in Finland”
- Trendy
 - “Management by magazine” isn’t management
- Open protocols aren’t necessarily better



Vendor Staff: Pro



- Source provided
 - No dependency on someone else's stuff
 - Can jump-start product development
- Standards-based
 - Appeals to anti-corporate sentiments
- Publicly supported
 - Even vendor engineers know they don't know everything!



Vendor Staff: Con



- Source provided
 - I'm not giving away my code!
- Standards-based
 - Long-haired geeks writing RFCs aren't businesspeople, don't know what's truly needed
- Publicly supported
 - There's no formal specification
 - What will I do when development forks?



Vendor Management: Pro



- Customer demand
 - Customers are moving to Open Source
- Rapid Application Development (RAD)
 - Building on Open Source applications saves big development \$\$\$ and time
- Openness promotes exploitation
 - Add-ons, ideas, enhancements (cf. id Software's game Doom)
- Facilitates partnering with other vendors
 - Work from the same "playbook" (RFC)



Vendor Management: Con



- We're a business
 - "How can we charge thousands of dollars for something that we give away?"
- Intellectual property protection
 - "GPL means we have to give it away"
- "Proven" failure of model:
 - VA Linux, Netscape, et al.
 - "They're all gone"



What About Bill?



Microsoft

Microsoft vs. Open Source



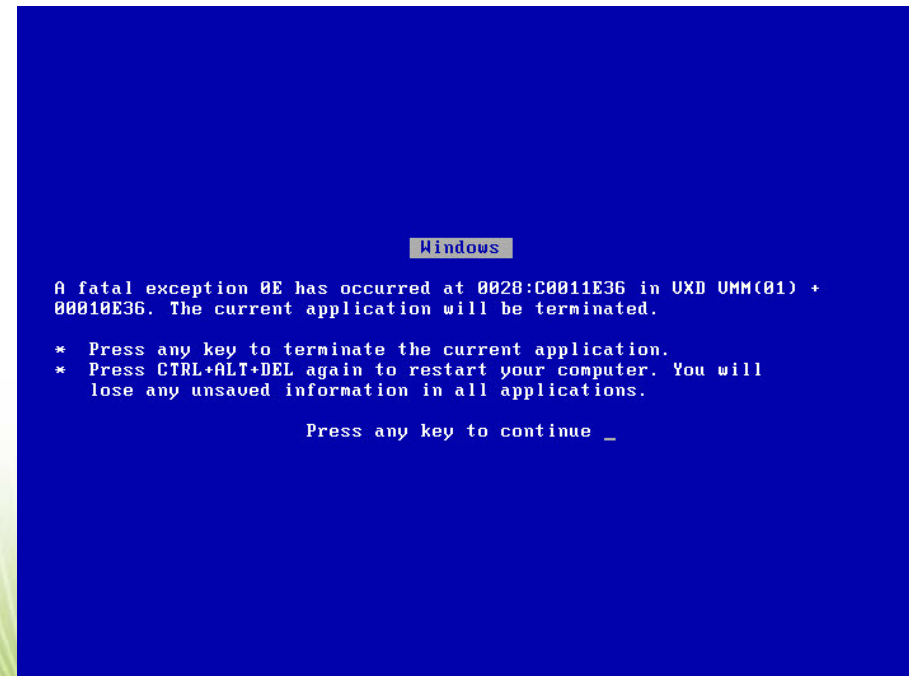
- Many Open Source advocates openly hate Microsoft
 - But emotional arguments are not business cases!
 - Many fail to recognize their emotional involvement
- Bad for Open Source and the community
 - Focus on real needs, avoid histrionics and invective
- Desktop and server considerations differ
 - Many Open Source apps exist for both
 - Windows is by far the leading desktop platform, users want it
 - Telling them “You’re wrong” isn’t productive



Microsoft Is Not Evil



- Redmond is a business
 - Has provided excellent return to stockholders
- Products are carefully designed and developed
 - Tens of millions of users love them!
- Consumers' willingness to put up with BSODs, etc. is not Bill's fault
- Apparently the value of Windows is greater (for most) than the pain



Microsoft Isn't Perfect



- De facto monopoly position may reduce quality
 - Lack of competition means less corporate incentive toward truly excellent quality
 - This isn't "evil", it's a business reality
- Internet service distribution (Windows Update) greatly reduces service costs
 - May further dampen initial product quality



The Reality



- Most folks think Windows is “good enough” (server or desktop!)
- Classic bell curve distribution:



- We can argue about where the lines should be, but this essentially reflects the reality — *today*

Microsoft Has A Problem



- Microsoft's business model depends on customers upgrading to newer versions
 - Open Source applications threaten its ability to cram upgrades down consumers' throats
- PCs have passed the point where newest, fastest is necessary for reasonable use
 - Increasing consumer resistance to upgrades
- Anti-trust issues are a huge distraction



Microsoft Is Not Stupid

- “Embrace and conquer” works
 - Just ask Novell, WordPerfect, Netscape...
- Integration is the key
 - Love 'em or hate 'em, Microsoft applications work together better than a mishmash
 - MMC “Snap-ins”, (moderately) consistent interfaces beat out command lines with most folks
- They are *not* ignoring Linux, Open Source!
 - www.opensource.org/halloween/
(old but still interesting)
 - Microsoft attends LinuxWorld et al. nowadays

Don't Count Microsoft Out...



- They can react quickly—remember their 1995 turnaround on the Internet!
 - Consider their current “security focus” sparked by consumer confidence issues (and antitrust)
- Prediction: debugging tools on the horizon
 - First sign: Internet Explorer error reporting, which sends ABEND information to Microsoft
 - Now: Windows XP error reporting, extending to more applications

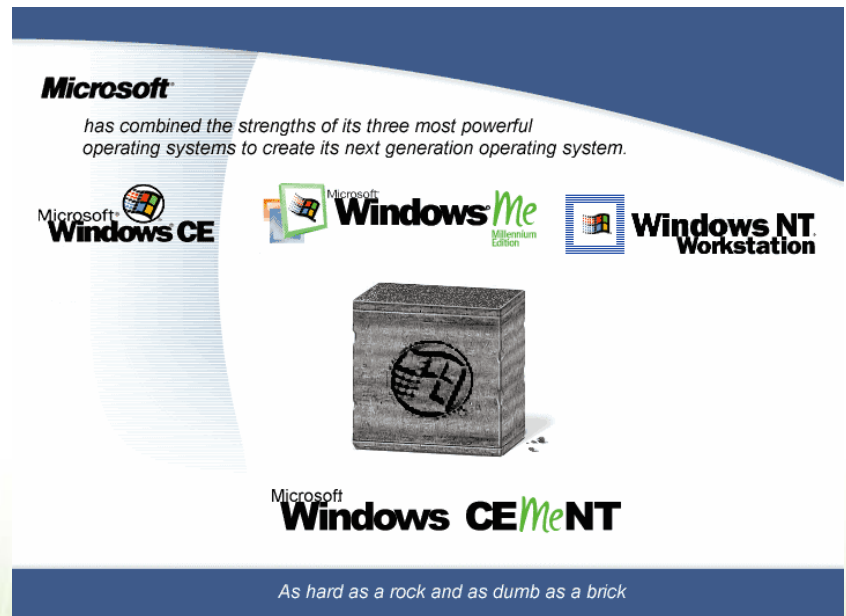


Understanding the Issues

Why Do We Have Computers?



- You don't buy computers to run OSES
 - Applications provide value, ROI
- Operating Systems are a dead end without new applications
 - At some point you *must* upgrade
- But “it works well enough” is compelling!
 - DOS, Windows 3.1/95, old Macs in daily use



Return With Us Now...



- ...to those thrilling days of yesteryear:
- Most applications written in-house
- Staff retention recognized as important to preserve “institutional knowledge”
- Staff ability to react to problems critical to survival!
- Vendors were partners, not adversaries



Why Was That Good?



- Detailed staff knowledge of internal applications was considered competitive advantage
- Small, controlled development followed Brooks' Law ("Adding manpower to a late software project makes it later", aka "Complexity and bugs rise with the square of the number of programmers involved")
- Intangible but real: Staff "big picture" vision enabled avoiding some stupidity (cf. CRM disasters...)



How Is Open Source Different?



- “Closed” theology appears to conflict with Open Source
 - But self-destiny huge advantage, then and now
- Brooks’ Law seems not to apply:
 - “Given enough eyeballs, all bugs are shallow”
- “Hacker culture” fundamentally different from traditional development culture
 - “Gift culture” makes knowledge-sharing valuable
 - Contrast with “proprietary advantage” theology
- As technology matures, advantage is how it gets applied, not what you have

The Car-Linux Analogy

- Stephenson writes of:
 - Windows: Station wagons – ugly but popular
 - Apple: Euro-styled sedans – sexy but unpopular
 - Be: Batmobiles – very cool but hardly sellable
 - Linux: M1 Abrams tanks
- “I don’t know how to maintain a tank!”
 - “You don’t know how to maintain a station wagon, either!”



The Car–Linux Analogy



- Applicable to any Open Source vs. vendor application
- Speaks to Windows' (apparent) simplicity and slickness vs. Linux's historical lack thereof
- (Though Linux isn't hard to get/install/use nowadays!)
- Vibrancy of Open Source community appeals to programmers and users
 - Many folks who will never use source appreciate when it's available
 - Provides emotional connection lacking in "slick" Windows and Windows products
 - Consider shareware's success and rabid fan base

Everyone Looks Spiffy With A Tux

from <http://www.ubergeek.tv/switchlinux/>



Making The Decision

Is Open Source right for my company?

When Open Source?



- Open Source proven effective when use is planned, defined, understood
 - E.g., distributed/infrastructure servers
 - Linux, Samba, Apache, Sendmail, etc.
- Clearly evolving
 - More applications, less infrastructure than a year ago
 - WebSphere, DB2 Connect, WebLogic, et al.
 - Good sign for Open Source: shows maturation



When Not Open Source?



- Integration and customization issues
 - Vendor apps typically better integrated (of course, “Integrated” may mean “We put it all on one CD”)
 - Some types of applications “always” require significant custom work (e.g., CRM systems)
 - OSS versions may require more local expertise
 - On the other hand, OSS means you can do the work yourself—avoid paying consulting fees



When Not Open Source?

- **Sunk costs:**
Existing, paid for product licenses
 - Consider switching at next upgrade cycle
- **Training and conversion:**
Costs can be surprisingly high
 - Some groups may rely on product features unknown to IT staff/upper management



Choosing Open Source



- **Is the Open Source app good enough?**
(Is it even close?)
 - Can you wait for it to get there?
 - Is commercial alternative good enough?
- **Is Open Source direction rational?**
 - Not just a reaction to dislike of a vendor
- **Is self-destiny benefit/avoidance of risk worth potential internal support cost?**



Open Source vs. Vendor Apps



- Open Source typically more secure than vendor code
 - Reading source exposes weaknesses
 - Availability of fixes often measured in minutes
- Traditional vendors provide support “guarantees”
 - Can they live up to them?
 - If they don’t, what remedies do you have?
- Mission-critical systems/applications require serious support—no question
 - Serious support is available for OSS these days
 - And if that fails, you can still fix it yourself!



Open Source vs. Vendor Apps



- Depending on platform, commercial product fixes may be essentially unavailable anyway
 - IBM (mostly) still gets it right
 - Have you ever gotten Microsoft to write a Windows patch for you?
- Commercial, closed applications are rarely more than 80% “done”
 - Insufficient ROI from further development



Open Source Is Evolving



- Service and support available
 - RedHat, SuSE (United Linux), IBM, etc.
- Support, participation, and investment by major vendors
 - IBM, Sun, HP, Dell, etc.
- Open Source Development Lab (OSDL) projects targeting new, specific customer sets
 - Carrier Grade Linux, Data Center Linux



The Real OSS Motivator(s)



- Saving money
- Saving time (which is really money)
- Saving staff (which is really money)
- Improving RAS (which saves money)
- Improving functionality (which saves money)



How Do You Choose?



- Where are your real costs?
- Cost breakdown, biggest to smallest:
 - Labor: sysprogs, operators, et al.
 - Facilities
 - Hardware
 - Software (increasing mostly due to ISVs)
- How do you control TCO?



Controlling TCO



- Obvious answer: stabilize/reduce spiraling costs
- Open Source can often help:
 - Labor: Many Open Source apps are very mature
 - As applications/systems increase, the same number of people can continue to support them
 - Facilities: Server consolidation can save big
 - More stuff on fewer boxes
 - Hardware: Server consolidation again
 - Stop wasting hardware for theoretical peak load!
 - Software: The most obvious opportunity
 - Things are tough all over – ISVs aren't cheap





Summary



Open Source Value



- **Increased choice and power**
 - True portability: hardware, operating system, apps Increased competition
 - Increased heterogeneity
 - Platform substitution and commoditization
- **Available skills**
 - Highly skilled developers
 - Large skill pool of employees
- **Low- or no-cost for the function**
- **Trendy and hyped**



Summary



- Primary Open Source drivers should be financial
 - True cost/benefit of switching requires analysis
 - Emotional arguments need not apply
- But include intangibles
 - Staff retention and development
 - Freedom from vendor lock-in
 - Valuable business arguments, if difficult to measure

➤ **Open Source is the future—embrace it!**



Good function / Vendor independence / Lower cost

Questions?



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