



SHARE

Technology - Connections - Results

Linux Servers on System z: Benefits and Features of Virtualization in the Enterprise Data Center

Rick Barlow
Nationwide Insurance
E-mail: Richard.Barlow@nationwide.com

August 27, 2009
Session 9213



maximize
improve agility, save time
engages colleagues



Overview and Disclaimer



Disclaimer:

The content of this presentation is for information only and is not intended to be an endorsement by Nationwide Insurance. Each site is responsible for their own use of the concepts and examples presented.

Overview:

With a few exceptions, this is an overview! Where possible there are technical details you may be able to use. As you frequently hear, when anyone asks for recommendations, "IT DEPENDS"! The information in this session is based on my experiences as a long-time VM-er adding virtual Linux. Interactive is good! Please ask questions. We'll all get the most out of this session that way.



Topics

- Our Environment
- Simple “Logical” TCO - Why Virtualize Hardware?
- Virtual Networking
- High Availability
- Disaster Recovery Enablement
- Performance
- Conclusions



Our Environment

- Dedicated machines running z/VM and Linux only
- Two z990 installed in 2005
 - § Development box
 - o 5 IFLs - grew to 8 and then to 16
 - o 64GB memory - grew to 120GB
 - o 5 z/VM LPARs (sandbox LPAR for system programmer test)
 - § Production box
 - o 3 IFLs - grew to 7 and then to 15
 - o 56GB memory - grew to 112GB
 - o 4 z/VM LPARs
- Upgrade to two z9 in November 2006
 - § Development box
 - o 8 IFLs - grew through several upgrades to 20
 - o 128GB memory - grew through several upgrades to 352GB
 - § Production box
 - o 7 IFLs - grew through several upgrades to 38
 - o 128GB memory - grew through several upgrades to 240GB



Environment

- Upgrade to two z10 in January 2009

 - § Development box

 - o 17 IFLs
 - o 352GB

 - § Production box

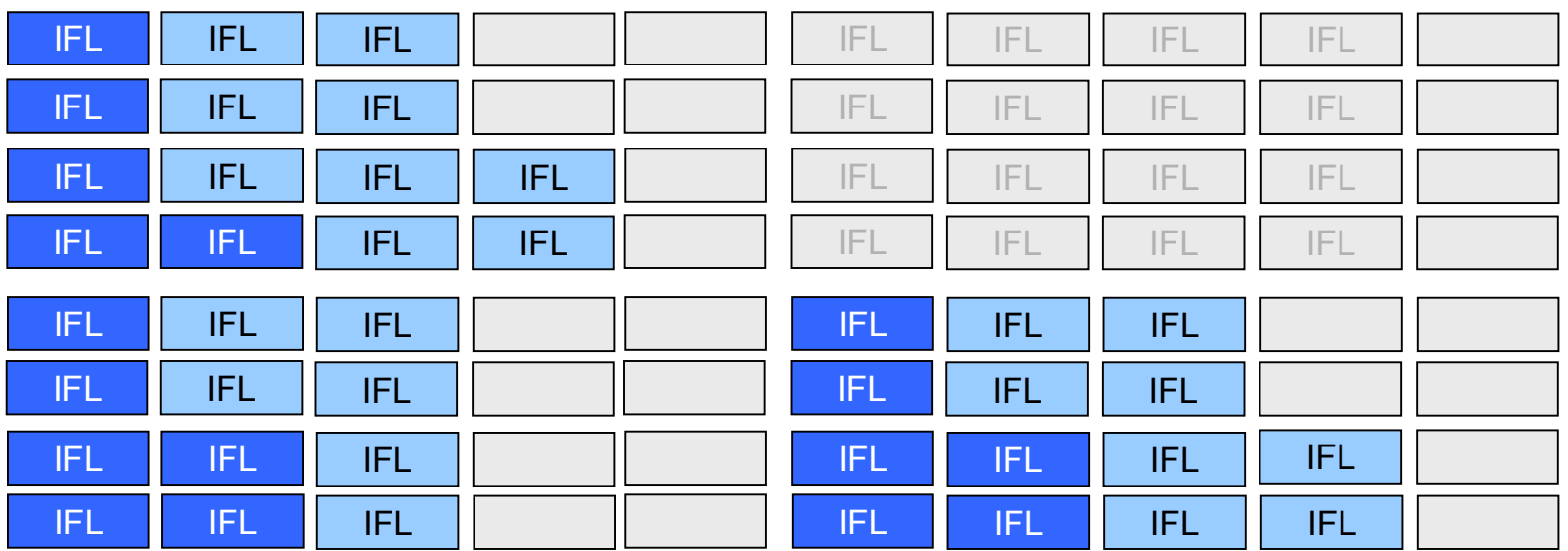
 - o 26 IFLs
 - o 240GB

- Growing FAST!

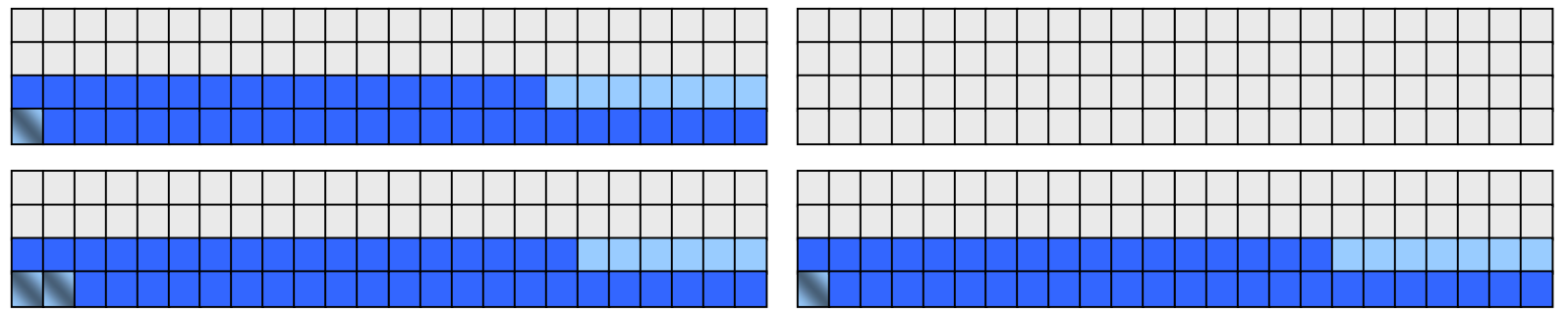


IBM z10 Platform (development/test)

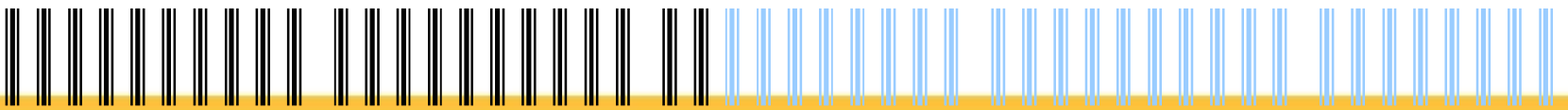
Processors
 17 IFLs
 Max 40 (3 books)
 (43%)
 Max 64 (4 books)
 (27%)



Memory
 480GB
 Max 1136GB
 (42%)
 Max 1520GB
 (32%)



Network
 22 OSA Ports
 Max 48 CHPIDs
 (45% *)



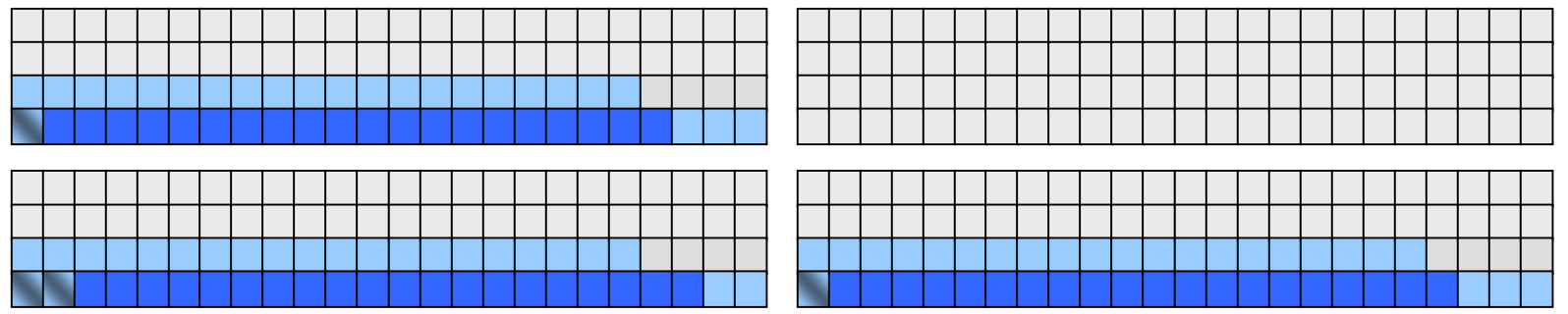


IBM z10 Platform (Prod)

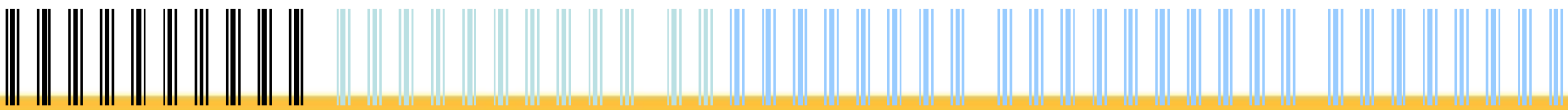
Processors
 26 IFLs
 Max 40 (3 books)
 (65%)
 Max 64 (4 books)
 (41%)



Memory
 240GB
 Max 1136GB
 (21%)
 Max 1520GB
 (16%)



Network
 10 OSA Ports
 Max 48 CHPIDs
 (21% *)



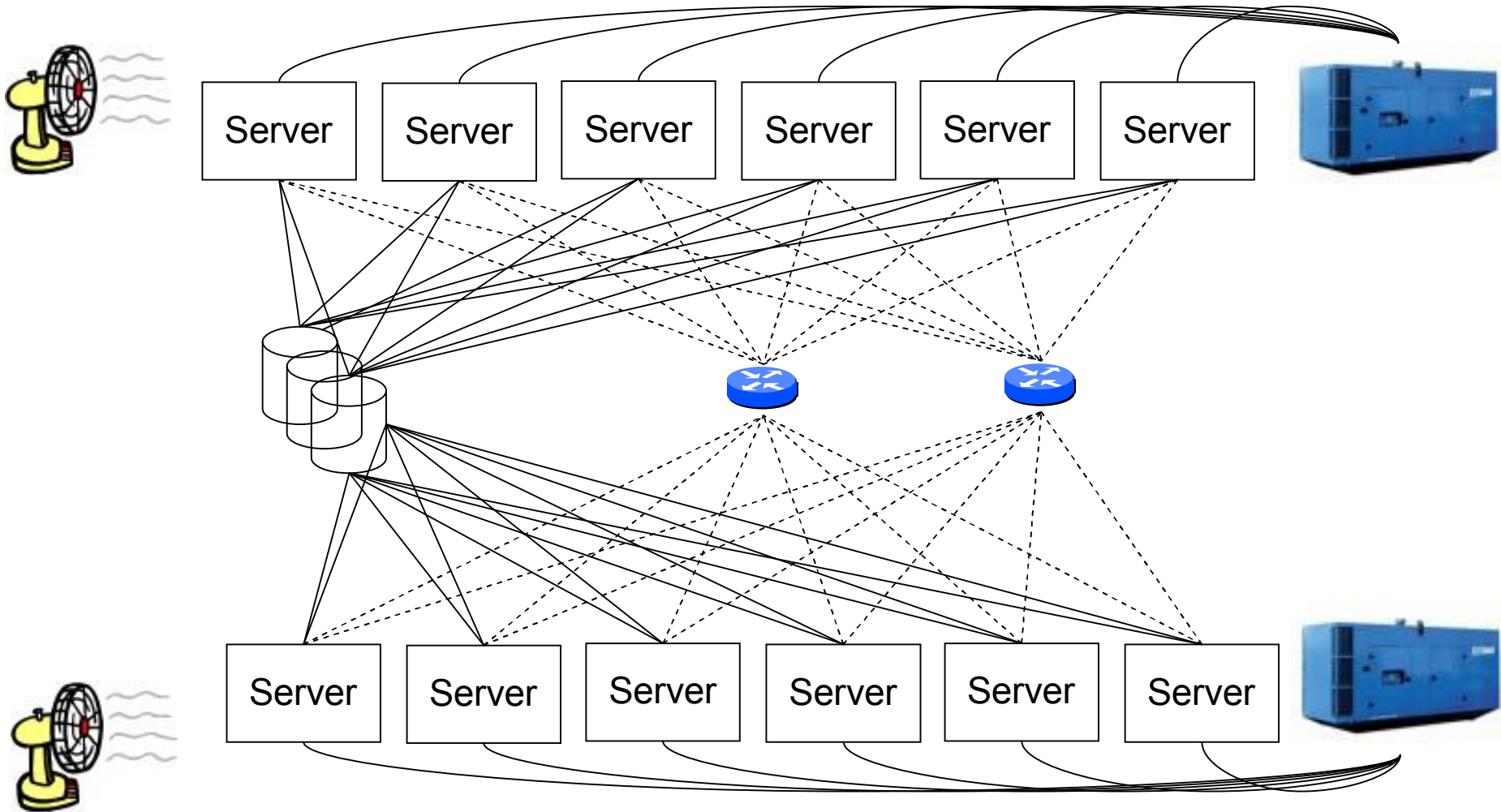
Simple "Logical" TCO

Why Virtualization on System z?

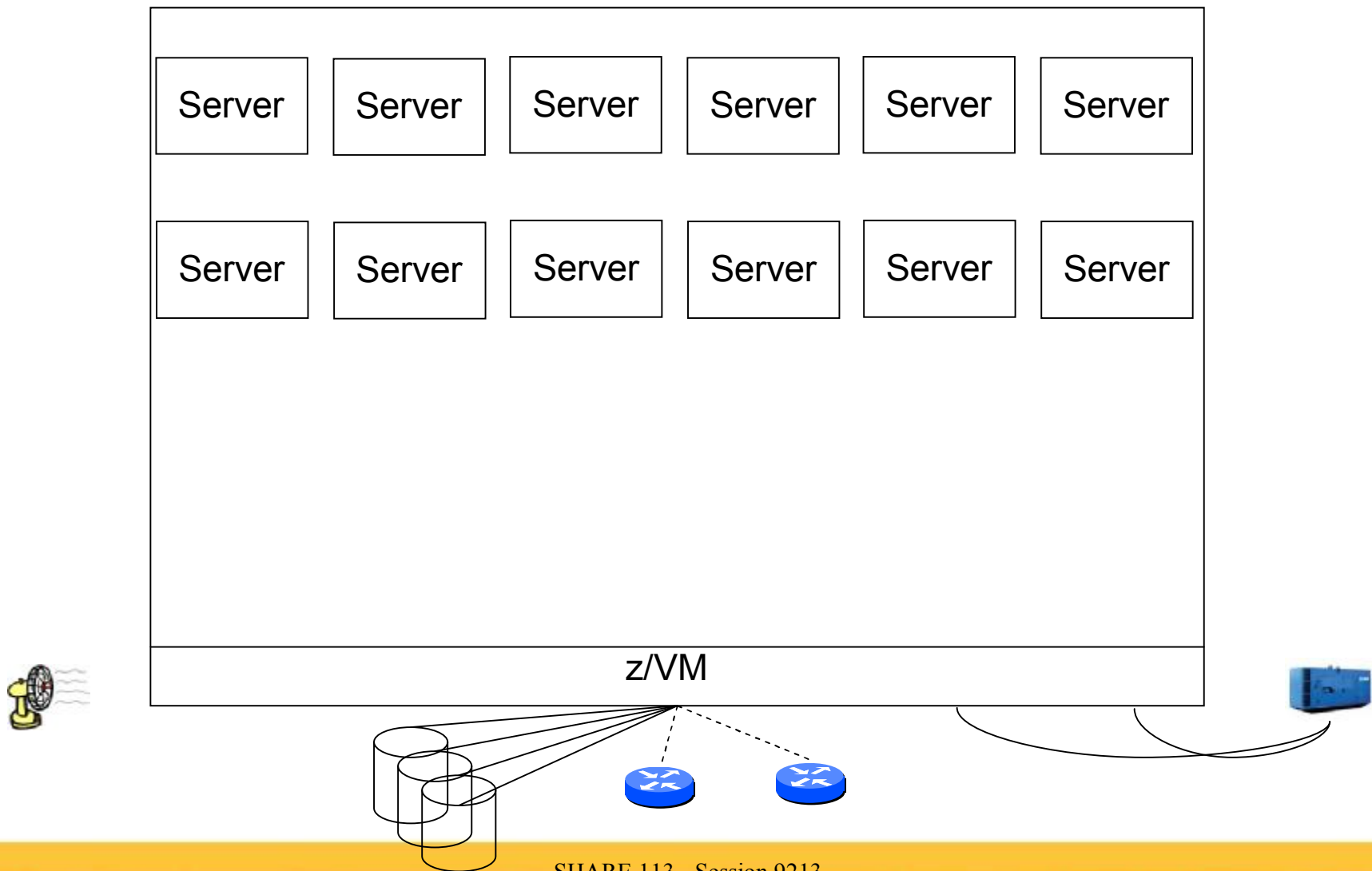


- Reduce complexity
 - Physical servers
 - Network connections
 - Disk connections
- Reduce facility resources
 - Floor space
 - Power consumption
 - Cooling
- Opportunities
 - Shared disk
 - Shared memory
 - Reduced total capacity because of sharing

Distributed Server Model



Virtual Server Model





Why Virtualization on System z?

- 19" Server Rack with 1U x86 (e.g. HP Proliant DL360 G4)
 - Physical width 20" per rack
 - 40 servers per rack
 - Max servers in 3 racks is 120
 - $585W * 40 * 3 = 70.2kW$
 - $2kBTU/hr * 40 * 3 = 240kBTU/hr$
 - 120 servers

Note: The numbers on this and the following charts are approximate and are based on information located on vendor sites on the Internet.



Why Virtualization on System z?

- 19" Server Rack with 4U x86 (e.g. HP ProLiant DL580 G5)
 - Standard Rack: physical width 20" per rack; 42 rack units
 - 10 servers per rack
 - Max servers in 3 racks is 30
 - Power: $964W$ (per power supply) * 2 * 10 * 3 = 57.8kW
 - Heat: $3355BTU/hr$ * 10 * 3 = 100kBTU/hr
 - Sockets: 2 * 10 * 3 = 60 Sockets (4 sockets available)
 - 4-Core Xeon: 60 * 4 = 240 Cores (6-Core processors available)
 - 60 servers
 - VMware will permit more virtual servers – how many depends on workload
 - § Theoretical VMware maximum $8 * 240 = 1920$ virtual servers
 - § Realistic maximum 20 (or less) * 30 = 600 virtual servers



Why Virtualization on System z?

- z10 EC – Model 2097-E40
 - Physical width 60"; about 3 19" racks
 - Power:
 - § 9.70kW E12 1 book, 1 I/O cage (Model E16)
 - § 27.50kW E64 4 books, 3 I/O cages (Model E64)
 - § 24.40kW E40 3 books, 3 I/O cages & fully populated with I/O cards
 - Heat:
 - § 32.98kBTU/hr E12 1 book, 1 I/O cage (Model E16)
 - § 93.50kBTU/hr E64 4 books, 3 I/O cages (Model E64)
 - § 82.96kBTU/hr E40 3 books, 3 I/O cages & fully populated with I/O cards



Why Virtualization on System z?

- z10 EC – Model 2097-E64
 - Development/Test
 - § 387 servers using 27% of IFLs and 32% of memory
IHS 88, WAS 192, DB2 68, Tools 26, Other 13
JVM / IHS instances 1480
 - § 17.853 kW (kVA); 60.9kBTU/hr @ 55% utilization
18.025 kW (kVA); 61.5kBTU/hr @ 94% utilization
17.972 kW (kVA); 61.3kBTU/hr @ 98.6% utilization
 - § z10 maximum:
 - o 1209 servers for production (387/32% of IFLs currently used)
4625 JVM / IHS instances
 - Production
 - § 180 servers using 41% of IFLs and 16% of memory
IHS 51, WAS 94, DB2 30, Tools 3, Other 2
JVM / IHS instances 654
 - § 14.749 kW (kVA); 50325 BTU/hr @ 33% utilization
 - § z10 maximum:
 - o 439 servers for production (180/41% of IFLs currently used)
1594 JVM / IHS instances



Why Virtualization on System z?

- 19" Server Rack with 1U x86 (e.g. HP Proliant DL360 G4)
 - Software (25% web server; 55% application server; 20% database server)
Assumption: 2/3 of servers are at least dual processor
- To run 120 servers with 120 applications
- § 180 Core licenses for OS
 - § 30 web server licenses (could choose to use "free" open source)
 - § 132 WAS licenses – 55% of 60 * 2 Cores
 - § 48 DB2 or Oracle licenses (no DB servers with only one processor)
 - § Other software licenses? (e.g. MQ)

Note:

On x86, software is licensed per processor core. If these 120 servers are dual or quad core, the costs double or quadruple.

For the DL580 hardware above, software licenses would be paid on 240 cores.



Why Virtualization on System z?

- z10 EC – Model 2097-E64
 - Software (25% web server; 55% application server; 20% database server)
To run 440 servers with 1600+ applications
 - § 64 licenses for OS
 - § 64 web server licenses (could choose to use “free” open source)
 - § 64 WAS licenses
 - § 64 DB2 or Oracle licenses
 - § Other software licenses? (e.g. MQ)



Why Virtualization on System z?

- z10 to x86 1U DL380 G4 comparison
 - 360% servers – 440 vs 120
 - 300% applications – 1600 vs 120
 - 53% OS licenses – 64 vs 120
 - 48% WAS licenses – 64 vs 132
 - 130% DB2 licenses – 64 vs 48
 - 40% power – 28kW vs 70kW
 - 39% cooling – 94kBTU vs 240kBTU
- z10 to x84 4U DL580 G5 comparison
 - 75% servers – 440 vs 600
 - 265% applications – 1600 vs 600
 - 27% OS licenses – 64 vs 240
 - 48% WAS licenses – 64 vs 132 (requires segregation of workloads)
 - 130% DB2 licenses – 64 vs 48 (requires segregation of workloads)
 - 48% power – 28kW vs 60kW
 - 94% cooling – 94kBTU vs 100kBTU



Why Virtualization on System z?

- 19" Server Rack with 1U x86 (e.g. HP Proliant DL360 G4)
 - Cabling (25% web server; 55% application server; 20% database server)
 - § Many GB of dedicated disk – frequently underutilized
 - § 91-182 SAN connections (91 servers with SAN connection; dual path)
Assumption: All DB and half Application servers use SAN disk
 - § 240+ Ethernet connections (2 per server minimum; most have 3)
 - § Serial connections for console most likely



Why Virtualization on System z?

- z10 EC – Model 2097-E40
 - **Cabling** (25% web server; 55% application server; 20% database server)
 - § 8 4Gb FICON ECKD DASD (Disk) connections
 - § 8 4Gb FCP SAN connections
 - § 10 1Gb Ethernet connections



Why Virtualization on System z?

- 19" Server Racks with 1U x86
 - 450-900 servers
 - 450-900 applications
 - 120+ software licenses
 - 240+ Gb Ethernet connections
 - Approx 100 SAN connections
 - 70kW
 - 240kBTU/hr
- z10 EC – model 2097-E40
 - 440-1200 servers
 - 1600-4600 applications
 - 40 software licenses
 - 10 Gb Ethernet connections
 - 8 SAN connections
 - 8 Disk connections
 - 18kW
 - 60kBTU/hr

 - 4x applications
 - 1/4x power and cooling



Virtual Networking

- Overcoming Terminology – for the network novice
 - VLAN, VLAN, Guest LAN
 - § VLAN – native, hardware, management – the one the routers, switches and OSAs use
 - § VLAN – logical – the ones used to separate/isolate servers
 - § Guest LAN – a VM emulation of a network
 - Switches, Routers , VSWITCH
 - § Switch – a device that acts as a connector to create a network
 - § Router – a device that forwards data packets between computer networks
 - § VSWITCH – a logical extension of the physical network inside the System z



Virtual Networking

- System z Hardware
 - Open System Adapter (OSA) Express 2
 - § 2 CHPIDs / 2 Ports per card
 - § Gigabit adapter with a smart network controller
 - § Two types
 - o Gigabit Ethernet
 - » Fiber
 - o 1000BaseT
 - » Copper Cat6
 - » Can be configured as Integrated Console Controller (ICC)
 - Open System Adapter (OSA) Express 3
 - § 2 CHPIDs / 4 Ports per card
 - System z LPAR microcode allows:
 - § Sharing of the same OSA across LPARs
 - § Multiple Read/Write/Data groups to be attached to virtual server or defined as a VSWITCH



Virtual Networking

- System z Hardware with z/VM

- Virtual Switch (VSWITCH)

- § Combination of System z microcode and z/VM CP code to create an extension of a network switch

- § Layer 3

- o Forwarding based on IP address
 - o Sufficient for most implementations
 - o Defined as "IP"
 - o Common MAC included for all guests
 - o z/VM 4.4.0 or higher



Virtual Networking

- System z Hardware with z/VM

- Virtual Switch (VSWITCH)

- § Layer 2

- o Forwarding based on MAC address
 - o Allows non-IP protocols like NETBIOS or IPX
 - o Defined as "Ethernet"
 - o New on z990 with OSA Express 2 and z/VM 5.1.0
 - o Recommended by IBM
 - o Unique MAC for each virtual server
 - » Local MAC addressing must be administered
 - o z/VM TCPIP can connect to a Layer 2 VSWITCH as of z/VM 5.4.0
 - o Useful for newer functions such as Link Aggregation



Virtual Networking

- z/VM

- Guest LAN

- § Use to create isolated LAN within a z/VM LPAR

- o Can be owned by SYSTEM or a virtual machine
 - o Can be restricted to authorized users or open to anyone

- § HIPERSOCKET – emulate System z HIPERSOCKET hardware

- § QDIO – emulate gigabit Ethernet

- o IP – Layer 3 level of the OSA model
 - o ETHERNET – Layer 2 level of the OSI model

- § Define in CP SYSTEM CONFIG or by CP command (syntax is the same)

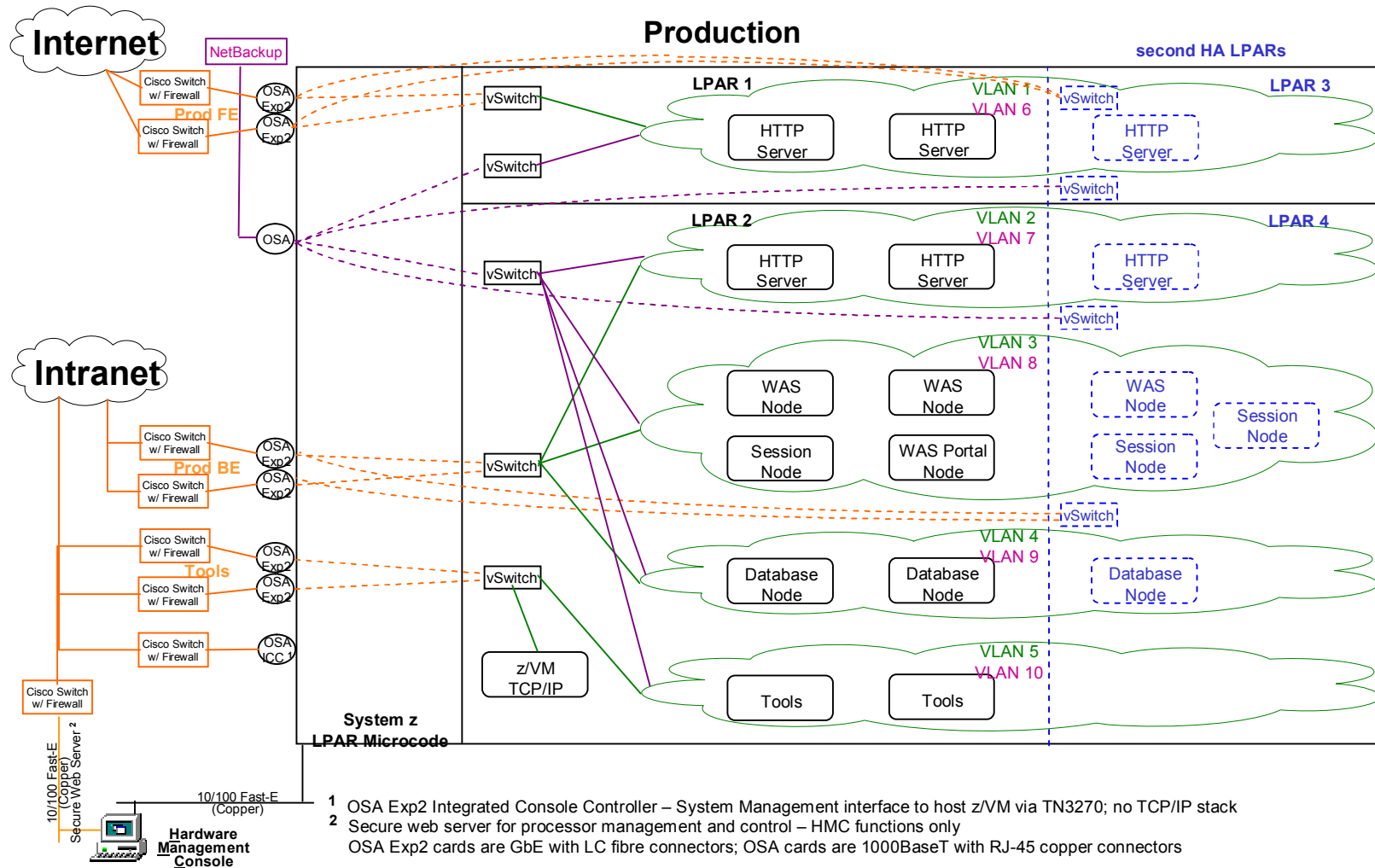
```
DEFINE LAN GLAN1 OWNERID SYSTEM TYPE HIPERS MAXCONN INFINITE
DEFINE LAN GLAN2 OWNERID SYSTEM TYPE QDIO IP MAXCONN INFINITE
DEFINE LAN GLAN3 OWNERID SYSTEM TYPE QDIO ETHERNET MAXCONN INFINITE
```



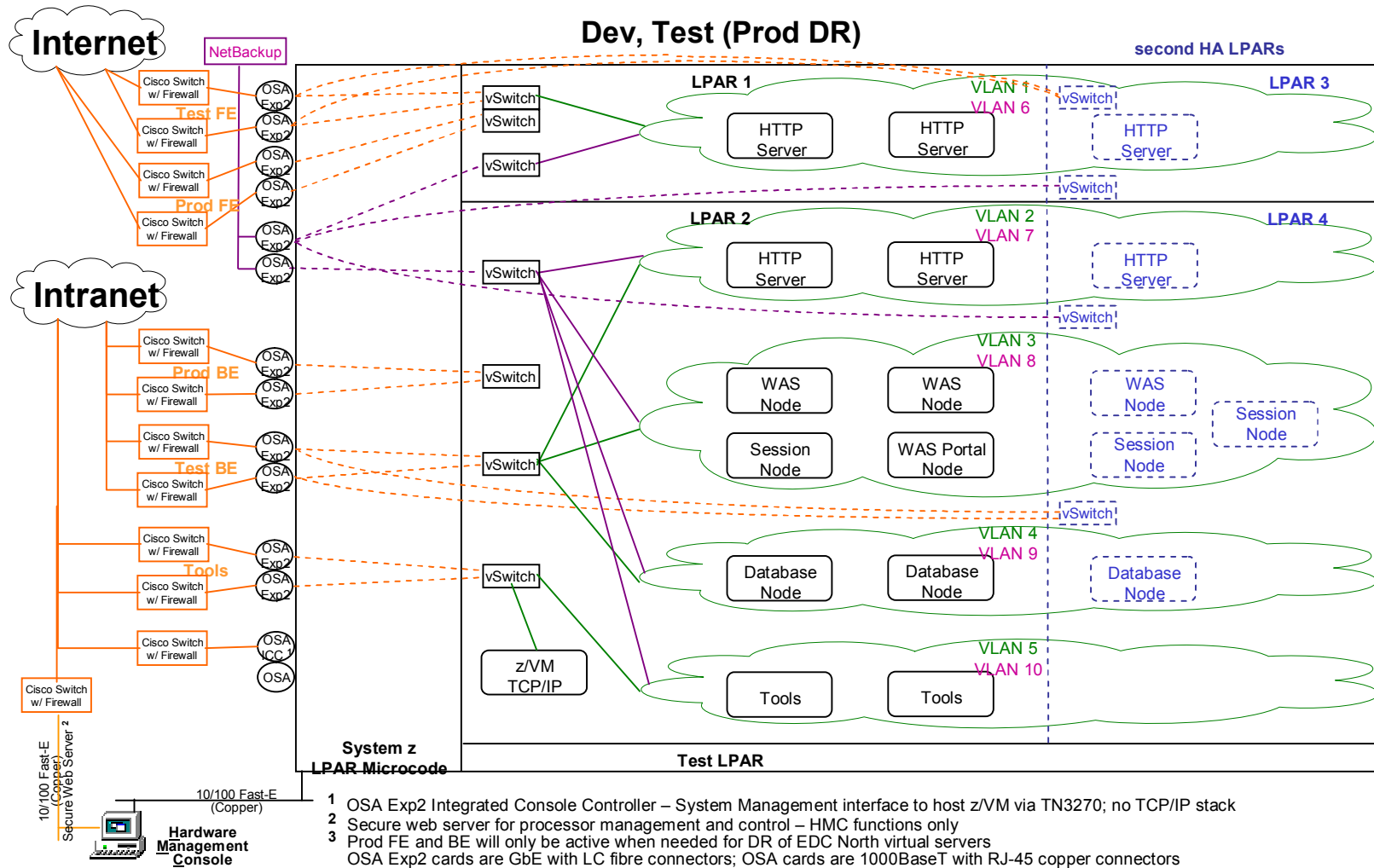
Our Network

- Our OSA / VSWITCH configuration
 - Production
 - § 3 OSA Express 3 Gigabit Ethernet cards
12 ports; 8 used
 - § 2 OSA Express 2 1000BaseT Ethernet cards
4 ports; 3 used
 - Development/test
 - § 8 OSA Express 3 Gigabit Ethernet cards
32 ports; 16 used
 - § 2 OSA Express 2 1000BaseT Ethernet cards
4 ports; 2 used
 - 9 different network zones; 15 VSWITCHes defined
 - § 2 VSWITCHes on each pair of OSA ports for redundancy and load distribution
 - o Paired OSA ports are on separate cards for redundancy
 - § Each pair of ports is in a specific network zone
 - o Each OSA port in a pair is connected to a different physical switch

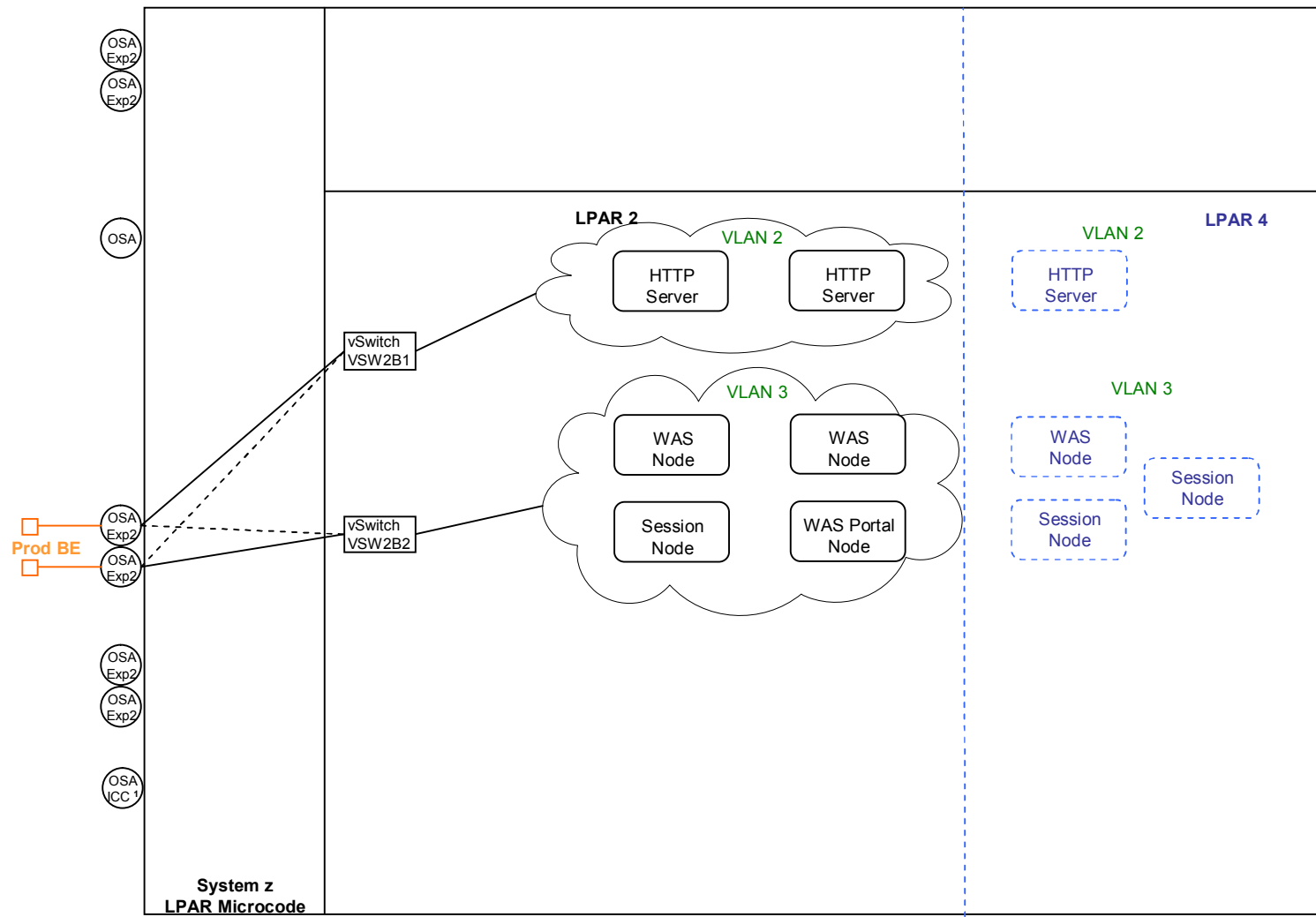
Our Network



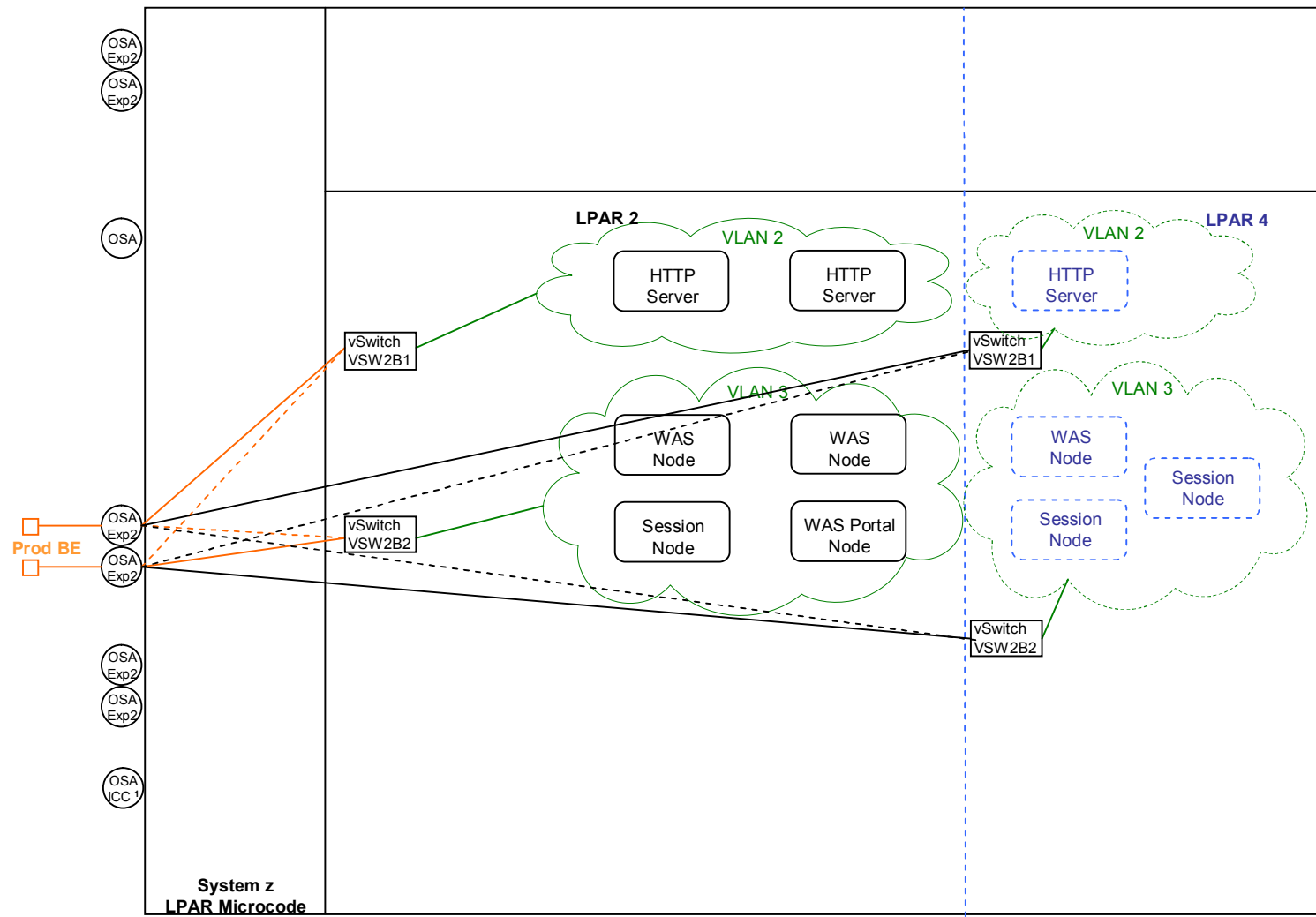
Our Network



Network



Network





VSWITCH Detail

- Defining VSWITCH

- In SYSTEM CONFIG or via CP command by authorized user
(same syntax in both places)

§ Example of a pair of VSWITCHes:

```
CP DEFINE VSWITCH VSW2B1 RDEV C100 C204 CONTROLLER * IP VLAN 4094
CP DEFINE VSWITCH VSW2B2 RDEV C200 C104 CONTROLLER * IP VLAN 4094
```

§ VLAN on the VSWITCH is the default VLAN used by the hardware switches.



VSWITCH Detail

- Authorizing virtual servers to use VSWITCH

- SYSTEM CONFIG format

- § Example 1: 2 virtual servers in same zone on opposite VSWITCHes

```
MODIFY VSWITCH VSW2B1 GRANT LINSERV1 VLAN 1001  
MODIFY VSWITCH VSW2B2 GRANT LINSERV2 VLAN 1001
```

- § Example 2: 1 virtual server on 2 VSWITCHes in different zones

```
MODIFY VSWITCH VSW2B1 GRANT LINSERV1 VLAN 1001  
MODIFY VSWITCH VSW2F1 GRANT LINSERV1 VLAN 2001
```

- CP command format

- § Example 1: 2 virtual servers in same zone on opposite VSWITCHes

```
CP SET VSWITCH VSW2B1 GRANT LINSERV1 VLAN 1001  
CP SET VSWITCH VSW2B2 GRANT LINSERV2 VLAN 1001
```

- § Example 2: 1 virtual server on 2 VSWITCHes in different zones

```
CP SET VSWITCH VSW2B1 GRANT LINSERV1 VLAN 1001  
CP SET VSWITCH VSW2F1 GRANT LINSERV1 VLAN 2001
```



VSWITCH Detail

- Defining Guest Virtual NIC

- CP DIRECTORY format

```
NICDEF 5708 TYPE QDIO DEVICES 3 LAN SYSTEM TOOL2  
NICDEF 1E00 TYPE QDIO DEVICES 3 LAN SYSTEM NETBKUP1
```

- CP command format

```
CP DEFINE NIC 5708 TYPE QDIO DEVICES 3  
CP COUPLE 5708 TO SYSTEM TOOL2  
CP DEFINE NIC 1E00 TYPE QDIO DEVICES 3  
CP COUPLE 1E00 TO SYSTEM NETBKUP1
```



VSWITCH Detail – Linux definitions

- **Hardware configuration script**

```
cat /etc/sysconfig/hardware/hwcfg-qeth-bus-ccw-0.0.5708
#!/bin/sh
#
# hwcfg-qeth-bus-ccw-0.0.5708
#
# Hardware configuration for a qeth device at 0.0.5708
# Automatically generated by netsetup
#
STARTMODE="auto"
MODULE="qeth"
MODULE_OPTIONS=""
MODULE_UNLOAD="yes"
# Scripts to be called for the various events.
SCRIPTUP="hwup-ccw"
SCRIPTUP_ccw="hwup-ccw"
SCRIPTUP_ccwgroup="hwup-qeth"
SCRIPTDOWN="hwdown-ccw"
# CCW_CHAN_IDS sets the channel IDs for this device
# The first ID will be used as the group ID
CCW_CHAN_IDS="0.0.5708 0.0.5709 0.0.570a"
# CCW_CHAN_NUM set the number of channels for this device
# Always 3 for an qeth device
CCW_CHAN_NUM=3
# CCW_CHAN_MODE sets the port name for an OSA-Express device
CCW_CHAN_MODE="suselin7"
# QETH_LAYER2_SUPPORT: 1 for Layer 2, 0 for Layer 3
QETH_LAYER2_SUPPORT=0
```



VSWITCH Detail – Linux definitions

- Confirmation

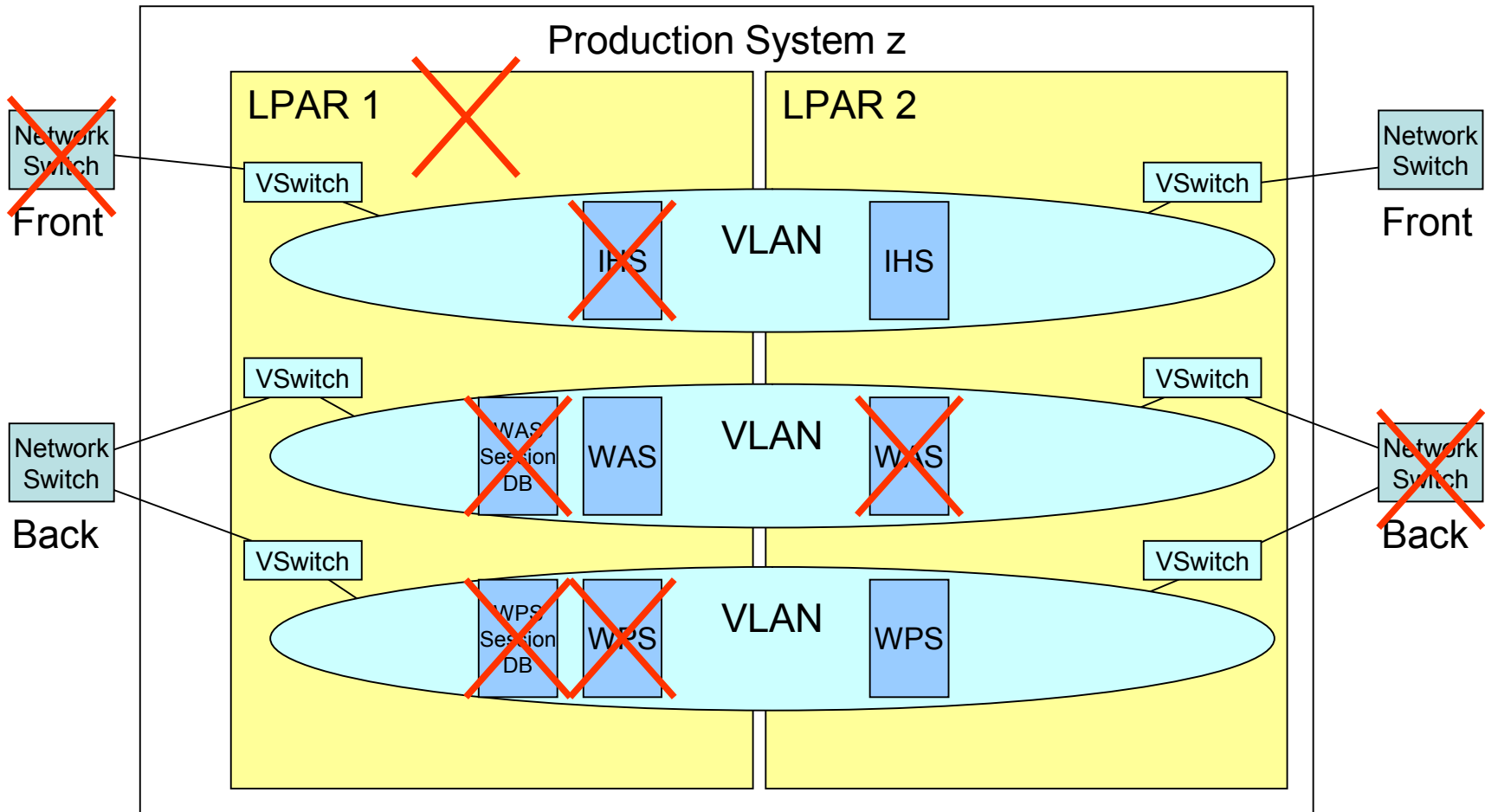
```

ifconfig
eth0      Link encap:Ethernet  HWaddr 02:00:00:00:00:05
          inet addr:10.1.1.1  Bcast:10.1.1.1  Mask:255.255.255.0
          inet6 addr: fe80::200:0:100:5/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:0 errors:0 dropped:0 overruns:0 frame:0
          TX packets:6 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:0 (0.0 b)  TX bytes:652 (652.0 b)

eth1      Link encap:Ethernet  HWaddr 02:00:00:00:00:04
          inet addr:10.2.1.1  Bcast:10.2.1.1  Mask:255.255.255.0
          inet6 addr: fe80::200:0:100:4/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:150122 errors:0 dropped:0 overruns:0 frame:0
          TX packets:66742 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:32348101 (30.8 Mb)  TX bytes:17319537 (16.5 Mb)

lo        Link encap:Local Loopback
          inet addr:127.0.0.1  Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING  MTU:16436  Metric:1
          RX packets:0 errors:0 dropped:0 overruns:0 frame:0
          TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:0
          RX bytes:0 (0.0 b)  TX bytes:0 (0.0 b)
    
```

High Availability Failure Scenarios Tested





High Availability Clustering

- Scenarios tested
 - Loss of clustered web server
 - Loss of network switch
 - Loss of clustered application server
 - Loss of entire z/VM LPAR
- Current Limitations
 - Single System z
Increased availability if LPARs are spread across CPCs

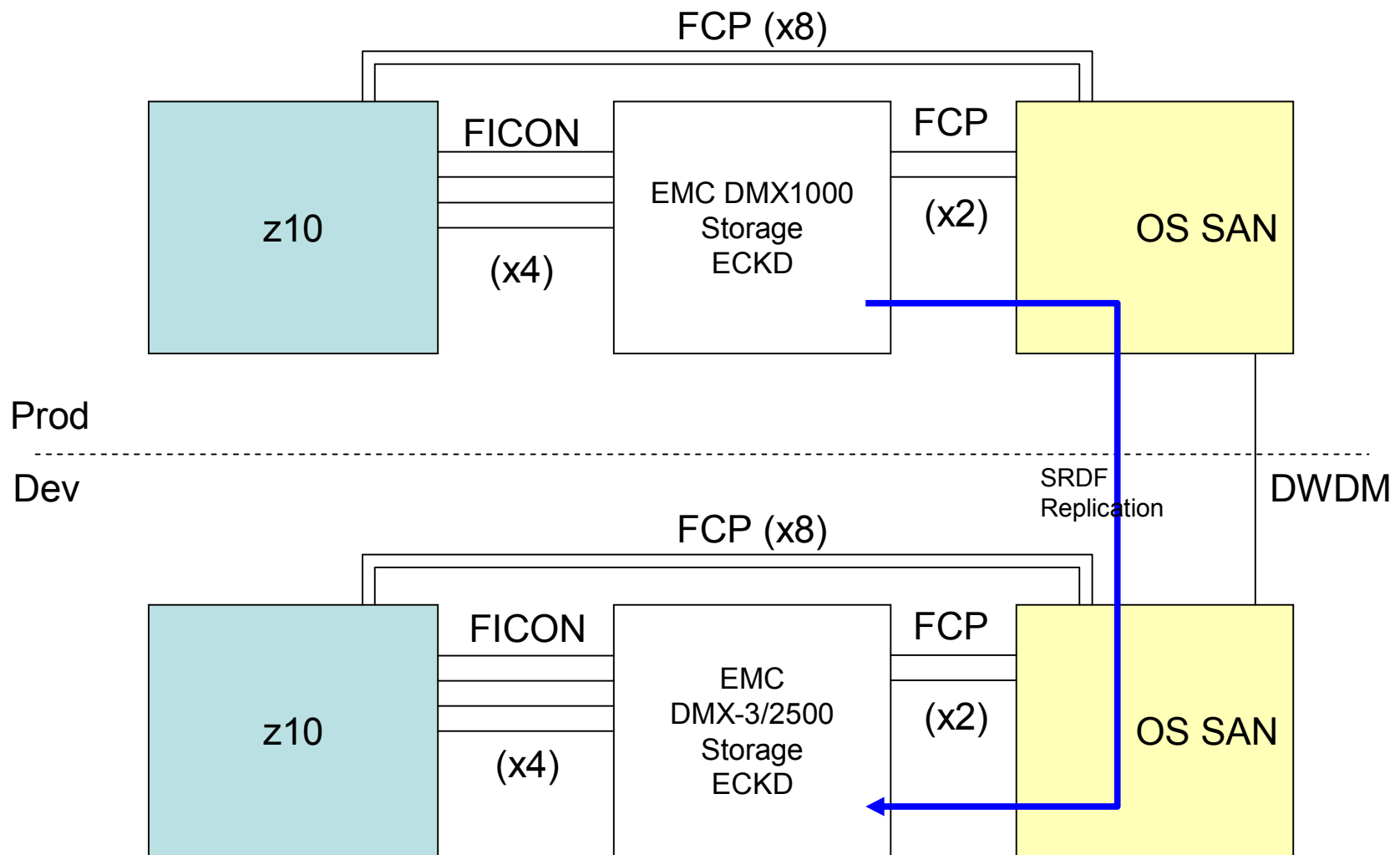


Disaster Recovery

- Included with our Linux on System z offering
 - Disk replication between sites
 - Complete server configuration stored at second site
 - Physical network connections in place
 - Standby network definitions
 - Automated script for network personality at second site
 - § Script on virtual server "asks" where it is running and sets network parameters
 - § External DNS swap process must be performed
 - If primary site is unavailable, virtual servers are defined and booted at second site



Disaster Recovery - Disk



Performance Measurement Tools





Performance Basics (very basic)

- Basic metrics to watch – z/VM
 - CPU utilization
 - § While System z runs fine at 100%, Linux workload is much more demanding than traditional mainframe workloads.
 - o Significant impact of memory over-commit
 - o May need to keep peak periods at 85-90%.
 - Memory
 - § Many Linux guests have huge working set sizes and many don't go idle
 - § Keep memory over-commit less than 2:1 (ratio of combined working set sizes to real memory available)
 - Paging
 - § z/VM has no problem with high page rates
 - o Keep Expanded Storage for high-speed page buffer
 - § Guests may not be tolerant
 - § Allocate enough VM page space for twice the total of the working set of expected guests; Use CP QUERY ALLOC PAGE to monitor and keep page space less than 50% full



Performance Basics

- Basic metrics to watch – Linux Guests
 - Don't wake guests to ask
 - § Choose performance tools that understand that Linux is running on z/VM
 - Pick one tool
 - § Multiple monitoring tools adds a lot of overhead
 - § ½% CPU per server adds up fast when there are 100s of servers
 - CPU measured inside guest is not very meaningful
 - § Improved with CPU accounting enhancement at later kernel levels SLES10 and RHEL4
 - Avoid TOP – significant overhead
 - § Use vmstat or nmon



Performance Basics

- Basic metrics to watch – Linux Guests

- Memory

- § Don't over provision. Large virtual storage sizes drive up z/VM paging.

- § Use a swap hierarchy with z/VM VDISK as the highest priority swap space. It is not a problem for Linux to do some swapping.

- § Show all snapshot of memory/swap: `free` or `cat /proc/meminfo`

- § Avoid multiple I/O caching in DB2

- o Tell DB2 to read directly from disk to buffer pools; rely on z/VM I/O caching

- » Pre-8.2 `directio=yes`

- » No File System Caching for 8.2 and later

- § Default Linux memory management may not be optimal

- o Kernel parm: `vm.swapiness=60`

- Default may be too high – causes memory to be consumed

- Lower values cause Linux to reuse memory allocations more often to reduce memory demand

- Paging

- § Prevent Linux from paging. z/VM paging is much more efficient.

- § Show Linux pagein/pageout: `cat /proc/vmstat | grep ppgg`



Performance Basics

- Basic metrics to watch – Linux Guests
 - Look at guest CPU demand from z/VM
 - Watch for excessive paging on behalf of a guest.
 - § May indicate inefficient memory usage or excessive virtual storage allocation
 - Watch for guests with poor I/O response
 - § System z handles high I/O rates fine but bottlenecks can occur
 - Watch for % of active time that guests spend in various queues
 - § Run
 - § CPU queue
 - § Page queue
 - § etc



Performance Basics

- Linux Guests internal performance
 - Tools to analyze guests functions vary greatly
 - § Some have a lot of tools – WAS
 - § Some may have little to offer
 - Application developers debugging skills may be limited
 - § Accustomed to working with excessive capacity
 - § Not accustomed to shared environment



Performance Basics

- Ideas that may help
 - Utilize Cryptographic hardware
 - § Dramatically improves SSL calls for secure web pages
 - Minimize external network hops
 - § Use virtual firewall solutions
 - § Staying inside the System z hardware operates at memory speeds
 - Reduce NTP frequency
 - Minimize or stagger cron scheduling



Performance Future Options

- Shared Read-Only disks
 - Requires separation of code from configurations
 - § Special mount points or symbolic links
 - Default for all provisioned guests
 - § Session 9216 from past conference has more details
- Cooperative Memory Management
 - Some testing done; working on automated control; implementation pending
- Execute In Place (xipfs)
- DCSS – shared code in z/VM storage



Conclusions

- Linux virtualization on System z does:
 - Reduce complexity
 - Improve provisioning time
 - § No hardware acquisition
 - § No physical installation to perform
 - Reduce environmental demand
 - § Less cooling
 - § Less power
 - § Less floor space



Conclusions

- Beware of outdated information
 - Technology is changing very quickly
 - Periodic repetition of comparisons is necessary
- Carefully evaluate any published comparisons
 - Apply a generous dose of reality
 - Avoid theoretical data
 - Factor in results of controlled testing of real applications



Conclusions

- Things are changing rapidly
- Prepare for availability and continuity
- Performance is an iterative learning process
 - Difficult to understand all available data without significant immersion
- Be careful what you ask for because you may get it!



References


- Other sessions this week:
 - Thu 3:00 9212 Success with Linux on System z at Nationwide - Lessons Learned

- Documentation
 - REDP3719 **Linux on IBM eServer zSeries and S/390: VSWITCH and VLAN Features of z/VM 4.4**

Contact Information



"And I thought we were busy *before* Linux showed up!"



Rick Barlow
Senior z/VM Systems Programmer

Phone: (614) 249-5213

Internet: Richard.Barlow@nationwide.com