Linux Servers on System z: Benefits and Features of Virtualization in the Enterprise Data Center

Rick Barlow
Nationwide Insurance
E-mail: Richard.Barlow@nationwide.com

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Overview and Disclaimer

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Overview:
With a few exceptions, this is an overview! Where possible there are technical details you may be able to use. As you frequently hear, when anyone asks for recommendations, "IT DEPENDS"!
The information in this session is based on my experiences as a long-time VM-er adding virtual Linux. Interactive is good! Please ask questions. We'll all get the most out of this session that way.
Topics

- Our Environment
- Simple “Logical” TCO - Why Virtualize Hardware?
- Virtual Networking
- High Availability
- Disaster Recovery Enablement
- Performance
- Conclusions
Our Environment

- Dedicated machines running z/VM and Linux only

- Two z990 installed in 2005
  - Development box
    - 5 IFLs - grew to 8 and then to 16
    - 64GB memory - grew to 120GB
    - 5 z/VM LPARs (sandbox LPAR for system programmer test)
  - Production box
    - 3 IFLs - grew to 7 and then to 15
    - 56GB memory - grew to 112GB
    - 4 z/VM LPARs

- Upgrade to two z9 in November 2006
  - Development box
    - 8 IFLs - grew through several upgrades to 20
    - 128GB memory - grew through several upgrades to 352GB
  - Production box
    - 7 IFLs - grew through several upgrades to 38
    - 128GB memory - grew through several upgrades to 240GB
Environment

- Upgrade to two z10 in January 2009

  Development box
  - 17 IFLs
  - 352GB

  Production box
  - 26 IFLs
  - 240GB

- Growing FAST!
# IBM z10 Platform (development/test)

## Processors
- **17 IFLs**
- **Max 40 (3 books) (43%)**
- **Max 64 (4 books) (27%)**

## Memory
- **480GB**
- **Max 1136GB (42%)**
- **Max 1520GB (32%)**

## Network
- **22 OSA Ports**
- **Max 48 CHPIDs (45% *)**
**IBM z10 Platform (Prod)**

### Processors
- **26 IFLs**
- **Max 40 (3 books)** (65%)
- **Max 64 (4 books)** (41%)

### Memory
- **240GB**
- **Max 1136GB** (21%)
- **Max 1520GB** (16%)

### Network
- **10 OSA Ports**
- **Max 48 CHPIDs** (21% *)

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Simple “Logical” TCO
Why Virtualization on System z?

• **Reduce complexity**
  - Physical servers
  - Network connections
  - Disk connections

• **Reduce facility resources**
  - Floor space
  - Power consumption
  - Cooling

• **Opportunities**
  - Shared disk
  - Shared memory
  - Reduced total capacity because of sharing
Distributed Server Model
Virtual Server Model

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Why Virtualization on System z?

- **19” Server Rack with 1U x86** (e.g. HP Proliant DL360 G4)
  - Physical width 20” per rack
  - 40 servers per rack
  - Max servers in 3 racks is 120
  - $585W \times 40 \times 3 = 70.2kW$
  - $2kBTU/\text{hr} \times 40 \times 3 = 240kBTU/\text{hr}$
  - 120 servers

Note: The numbers on this and the following charts are approximate and are based on information located on vendor sites on the Internet.
Why Virtualization on System z?

- **19” Server Rack with 4U x86** (e.g. HP ProLiant DL580 G5)
  - Standard Rack: physical width 20” per rack; 42 rack units
  - 10 servers per rack
  - Max servers in 3 racks is 30
  - Power: 964W (per power supply) * 2 * 10 * 3 = 57.8 kW
  - Heat: 3355 BTU/hr * 10 * 3 = 100 kBTU/hr
  - Sockets: 2 * 10 * 3 = 60 Sockets (4 sockets available)
  - 4-Core Xeon: 60 * 4 = 240 Cores (6-Core processors available)
  - 60 servers
    VMware will permit more virtual servers – how many depends on workload
      - Theoretical VMware maximum 8 * 240 = 1920 virtual servers
      - Realistic maximum 20 (or less) * 30 = 600 virtual servers
Why Virtualization on System z?

• **z10 EC - Model 2097-E40**
  - Physical width 60”; about 3 19” racks
  - Power:
    - 9.70kW E12 1 book, 1 I/O cage
    - 27.50kW E64 4 books, 3 I/O cages
    - 24.40kW E40 3 books, 3 I/O cages & fully populated with I/O cards
  - Heat:
    - 32.98kBTU/ hr E12 1 book, 1 I/O cage
    - 93.50kBTU/ hr E64 4 books, 3 I/O cages
    - 82.96kBTU/ hr E40 3 books, 3 I/O cages & fully populated with I/O cards
Why Virtualization on System z?

- **z10 EC - Model 2097-E40**
  - **Development/Test**
    - 387 servers using 27% of IFLs and 32% of memory
      - IHS 88, WAS 192, DB2 68, Tools 26, Other 13
      - JVM / IHS instances 1480
    - 17.853 kW (kVA); 60.9kBTU/hr @ 55% utilization
    - 18.025 kW (kVA); 61.5kBTU/hr @ 94% utilization
    - 17.972 kW (kVA); 61.3kBTU/hr @ 98.6% utilization
  - **z10 maximum:**
    - 1209 servers for production (387/32% of IFLs currently used)
      - 4625 JVM / IHS instances
  - **Production**
    - 180 servers using 41% of IFLs and 16% of memory
      - IHS 51, WAS 94, DB2 30, Tools 3, Other 2
      - JVM / IHS instances 654
    - 14.749 kW (kVA); 50325 BTU/hr @ 33% utilization
    - **z10 maximum:**
      - 439 servers for production (180/41% of IFLs currently used)
      - 1594 JVM / IHS instances
Why Virtualization on System z?

- **19” Server Rack with 1U x86** (e.g. HP Proliant DL360 G4)
  - **Software** (25% web server; 55% application server; 20% database server)
    - Assumption: 2/3 of servers are at least dual processor
  
To run **120 servers with 120 applications**

  - 180 Core licenses for OS
  - 30 web server licenses (could choose to use “free” open source)
  - 132 WAS licenses – 55% of 60 * 2 Cores
  - 48 DB2 or Oracle licenses (no DB servers with only one processor)
  - Other software licenses? (e.g. MQ)

Note:

On x86, software is licensed per processor core. If these 120 servers are dual or quad core, the costs double or quadruple.

For the DL580 hardware above, software licenses would be paid on 240 cores.
Why Virtualization on System z?

- **z10 EC - Model 2097-E40**
  - **Software** (25% web server; 55% application server; 20% database server)
  - To run 440 servers with 1600+ applications
    - 60 licenses for OS
    - 64 web server licenses (could choose to use “free” open source)
    - 64 WAS licenses
    - 64 DB2 or Oracle licenses
    - Other software licenses? (e.g. MQ)
Why Virtualization on System z?

- **z10 to x86 1U DL380 G4 comparison**
  - 360% servers - 440 vs 120
  - 300% applications - 1600 vs 120
  - 53% OS licenses - 64 vs 120
  - 48% WAS licenses - 64 vs 132
  - 130% DB2 licenses - 64 vs 48
  - 34% power - 24kW vs 70kW
  - 35% cooling - 83kBTU vs 240kBTU

- **z10 to x84 4U DL580 G5 comparison**
  - 75% servers - 440 vs 600
  - 265% applications - 1600 vs 600
  - 27% OS licenses - 64 vs 240
  - 48% WAS licenses - 64 vs 132 (requires segregation of workloads)
  - 130% DB2 licenses - 64 vs 48 (requires segregation of workloads)
  - 20% power - 24kW vs 120kW
  - 83% cooling - 83kBTU vs 100kBTU
Why Virtualization on System z?

• **19” Server Rack with 1U x86** (e.g. HP Proliant DL360 G4)
  - **Cabling** (25% web server; 55% application server; 20% database server)
    - Many GB of dedicated disk – frequently underutilized
    - 91-182 SAN connections (91 servers with SAN connection; dual path)
      Assumption: All DB and half Application servers use SAN disk
    - 240+ Ethernet connections (2 per server minimum; most have 3)
    - Serial connections for console most likely
Why Virtualization on System z?

- z10 EC - Model 2097-E40
  - Cabling (25% web server; 55% application server; 20% database server)
    - 8 4Gb FICON ECKD DASD (Disk) connections
    - 8 4Gb FCP SAN connections
    - 10 1Gb Ethernet connections
Why Virtualization on System z?

- **19” Server Racks with 1U x86**
  - 450-900 servers
  - 450-900 applications
  - 120+ software licenses
  - 240+ Gb Ethernet connections
  - Approx 100 SAN connections
  - 70kW
  - 240kBTU/hr

- **z10 EC - model 2097-E40**
  - 440-1200 servers
  - 1600-4600 applications
  - 40 software licenses
  - 10 Gb Ethernet connections
  - 8 SAN connections
  - 8 Disk connections
  - 18kW
  - 60kBTU/hr

- **4x applications**
- **1/4x power and cooling**
Virtual Networking

• Overcoming Terminology – for the network novice
  - VLAN, VLAN, Guest LAN
    - VLAN - native, hardware, management - the one the routers, switches and OSA’s use
    - VLAN - logical - the ones used to separate/isolate servers
    - Guest LAN - a VM emulation of a network
  - Switches, Routers, VSWITCH
    - Switch - a device that acts as a connector to create a network
    - Router - a device that forwards data packets between computer networks
    - VSWITCH - a logical extension of the physical network inside the System z
Virtual Networking

- **System z Hardware**
  - **Open System Adapter (OSA) Express 2**
    - 2 CHPIDs / 2 Ports per card
    - Gigabit adapter with a smart network controller
    - Two types
      - Gigabit Ethernet
        - Fiber
      - 1000BaseT
        - Copper Cat6
        - Can be configured as Integrated Console Controller (ICC)
  - **Open System Adapter (OSA) Express 3**
    - 2 CHPIDs / 4 Ports per card
  - **System z LPAR microcode allows:**
    - Sharing of the same OSA across LPARs
    - Multiple Read/Write Data groups to be attached to virtual server or defined as a VSWITCH
Virtual Networking

- **System z Hardware with z/VM**
  - **Virtual Switch (VSWITCH)**
    - Combination of System z microcode and z/VM CP code to create an extension of a network switch
    - **Layer 3**
      - Forwarding based on IP address
      - Sufficient for most implementations
      - Defined as "IP"
      - Common MAC included for all guests
      - z/VM 4.4.0 or higher
Virtual Networking

- **System z Hardware with z/VM**
  - **Virtual Switch (VSWITCH)**
    - **Layer 2**
      - Forwarding based on MAC address
      - Allows non-IP protocols like NETBIOS or IPX
      - Defined as "Ethernet"
      - New on z990 with OSA Express 2 and z/VM 5.1.0
      - Recommended by IBM
      - Unique MAC for each virtual server
        - Local MAC addressing must be administered
      - z/VM TCPIP can connect to a Layer 2 VSWITCH as of z/VM 5.4.0
      - Useful for newer functions such as Link Aggregation
Virtual Networking

• z/VM
  - Guest LAN
    - Use to create isolated LAN within a z/VM LPAR
      - Can be owned by SYSTEM or a virtual machine
      - Can be restricted to authorized users or open to anyone
    - HIPERSOCKET - emulate System z HIPERSOCKET hardware
    - QDIO - emulate gigabit Ethernet
      - IP - Layer 3 level of the OSA model
      - ETHERNET - Layer 3 level of the OSI model
  - Define in CP SYSTEM CONFIG or by CP command (syntax is the same)
    - DEFINE LAN GLAN1 OWNERID SYSTEM TYPE HIPERS MAXCONN INFINITE
    - DEFINE LAN GLAN2 OWNERID SYSTEM TYPE QDIO IP MAXCONN INFINITE
    - DEFINE LAN GLAN3 OWNERID SYSTEM TYPE QDIO ETHERNET MAXCONN INFINITE
Our Network

- **Our OSA / VSWITCH configuration**
  - **Production**
    - 3 OSA Express 3 Gigabit Ethernet cards
    - 12 ports; 8 used
    - 2 OSA Express 2 1000BaseT Ethernet cards
    - 4 ports; 3 used
  - **Development/test**
    - 8 OSA Express 3 Gigabit Ethernet cards
    - 32 ports; 16 used
    - 2 OSA Express 2 1000BaseT Ethernet cards
    - 4 ports; 2 used
  - **9 different network zones; 15 VSWITCHes defined**
    - 2 VSWITCHes on each pair of OSA ports for redundancy and load distribution
      - Paired OSA ports are on separate cards for redundancy
    - Each pair of ports is in a specific network zone
      - Each OSA port in a pair is connected to a different physical switch
Our Network

Internet

Intranet

Production

System z LPAR Microcode

1. OSA Exp2 Integrated Console Controller – System Management interface to host z/VM via TN3270; no TCP/IP stack
2. Secure web server for processor management and control – HMC functions only
   OSA Exp2 cards are GbE with LC fibre connectors; OSA cards are 1000BaseT with RJ-45 copper connectors

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Network
VSWITCH Detail

• Defining VSWITCH
  - In SYSTEM CONFIG or via CP command by authorized user
    (same syntax in both places)
    ß Example of a pair of VSWITCHes:

    CP DEFINE VSWITCH VSW2B1 RDEV C100 C204 CONTROLLER * IP VLAN 4094
    CP DEFINE VSWITCH VSW2B2 RDEV C200 C104 CONTROLLER * IP VLAN 4094

    ß VLAN on the VSWITCH is the default VLAN used by the hardware switches.
VSWITCH Detail

- Authorizing virtual servers to use VSWITCH
  - SYSTEM CONFIG format
    - Example 1: 2 virtual servers in same zone on opposite VSWITCHes
      
      ```
      MODIFY VSWITCH VSW2B1 GRANT LINSERV1 VLAN 1001
      MODIFY VSWITCH VSW2B2 GRANT LINSERV2 VLAN 1001
      ```

    - Example 2: 1 virtual server on 2 VSWITCHes in different zones
      
      ```
      MODIFY VSWITCH VSW2B1 GRANT LINSERV1 VLAN 1001
      MODIFY VSWITCH VSW2F1 GRANT LINSERV1 VLAN 2001
      ```

  - CP command format
    - Example 1: 2 virtual servers in same zone on opposite VSWITCHes
      
      ```
      CP SET VSWITCH VSW2B1 GRANT LINSERV1 VLAN 1001
      CP SET VSWITCH VSW2B2 GRANT LINSERV2 VLAN 1001
      ```

    - Example 2: 1 virtual server on 2 VSWITCHes in different zones
      
      ```
      CP SET VSWITCH VSW2B1 GRANT LINSERV1 VLAN 1001
      CP SET VSWITCH VSW2F1 GRANT LINSERV1 VLAN 2001
      ```
VSWITCH Detail

- **Defining Guest Virtual NIC**

  - **CP DIRECTORY format**
    
    NICDEF 5708 TYPE QDIO DEVICES 3 LAN SYSTEM TOOL2
    NICDEF 1E00 TYPE QDIO DEVICES 3 LAN SYSTEM NETBKUP1

  - **CP command format**
    
    CP DEFINE NIC 5708 TYPE QDIO DEVICES 3
    CP COUPLE 5708 TO SYSTEM TOOL2
    CP DEFINE NIC 1E00 TYPE QDIO DEVICES 3
    CP COUPLE 1E00 TO SYSTEM NETBKUP1
VSWITCH Detail - Linux definitions

- **Hardware configuration script**

```bash
cat /etc/sysconfig/hardware/hwcfg-qeth-bus-ccw-0.0.5708
#!/bin/sh
#
# hwcfg-qeth-bus-ccw-0.0.5708
#
# Hardware configuration for a qeth device at 0.0.5708
# Automatically generated by netsetup
#
STARTMODE="auto"
MODULE="qeth"
MODULE_OPTIONS=""
MODULE_UNLOAD="yes"
# Scripts to be called for the various events.
SCRIPTUP="hwup-ccw"
SCRIPTUP_ccw="hwup-ccw"
SCRIPTUP_ccwgroup="hwup-qeth"
SCRIPTDOWN="hdown-ccw"
# CCW_CHAN_IDS sets the channel IDs for this device
# The first ID will be used as the group ID
CCW_CHAN_IDS="0.0.5708 0.0.5709 0.0.570a"
# CCW_CHAN_NUM set the number of channels for this device
# Always 3 for an qeth device
CCW_CHAN_NUM=3
# CCW_CHAN_MODE sets the port name for an OSA-Express device
CCW_CHAN_MODE="suselin7"
# QETH_LAYER2_SUPPORT: 1 for Layer 2, 0 for Layer 3
QETH_LAYER2_SUPPORT=0
```
VSWITCH Detail - Linux definitions

- Confirmation

```bash
ifconfig
eth0  Link encap:Ethernet  HWaddr 02:00:00:00:00:05
       inet addr:10.1.1.1  Bcast:10.1.1.1  Mask:255.255.255.0
       inet6 addr: fe80::200:0:100:5/64 Scope:Link
       UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
       RX packets:0 errors:0 dropped:0 overruns:0 frame:0
       TX packets:6 errors:0 dropped:0 overruns:0 carrier:0
       collisions:0 txqueuelen:1000
       RX bytes:0 (0.0 b)  TX bytes:652 (652.0 b)
eth1  Link encap:Ethernet  HWaddr 02:00:00:00:00:04
       inet addr:10.2.1.1  Bcast:10.2.1.1  Mask:255.255.255.0
       inet6 addr: fe80::200:0:100:4/64 Scope:Link
       UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
       RX packets:150122 errors:0 dropped:0 overruns:0 frame:0
       TX packets:66742 errors:0 dropped:0 overruns:0 carrier:0
       collisions:0 txqueuelen:1000
       RX bytes:32348101 (30.8 Mb)  TX bytes:17319537 (16.5 Mb)
lo    Link encap:Local Loopback
       inet addr:127.0.0.1  Mask:255.0.0.0
       inet6 addr: ::1/128 Scope:Host
       UP LOOPBACK RUNNING  MTU:16436  Metric:1
       RX packets:0 errors:0 dropped:0 overruns:0 frame:0
       TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
       collisions:0 txqueuelen:0
       RX bytes:0 (0.0 b)  TX bytes:0 (0.0 b)
```
High Availability
Failure Scenarios Tested

Production System z

LPAR 1

LPAR 2

Network Switch

Front

Network Switch

Back

VLAN

IHS

WAS

WPS

Session
DB

VLAN

IHS

WAS

WPS

Session
DB

VLAN

WPS

Session
DB

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High Availability Clustering

• **Scenarios tested**
  - Loss of clustered web server
  - Loss of network switch
  - Loss of clustered application server
  - Loss of entire z/VM LPAR

• **Current Limitations**
  - Single System z
  Increased availability if LPARs are spread across CPCs
Disaster Recovery

- Included with High Availability offering
  - Disk replication between sites
  - Complete server configuration stored at second site
  - Physical network connections in place
  - Standby network definitions
  - Automated script for network personality at second site
    - Script on virtual server "asks" where it is running and sets network parameters
    - External DNS swap process must be performed
  - If primary site is unavailable, virtual servers are defined and booted at second site
Disaster Recovery - Disk

- z10
  - FICON (x4)
  - EMC DMX1000 Storage ECKD (x2)
  - FCP (x8)

- Prod
  - DWDM
  - SRDF Replication

- Dev
  - EMC DMX-3/2500 Storage ECKD (x2)
  - FCP (x8)
  - FCP (x2)

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Performance Measurement Tools
Performance Basics (very basic)

- Basic metrics to watch – z/VM
  - CPU utilization
    - While System z runs fine at 100%, Linux workload is much more demanding than traditional mainframe workloads.
      - Significant impact of memory over-commit
      - May need to keep peak periods at 85-90%.
  - Memory
    - Many Linux guests have huge working set sizes and many don't go idle
    - Keep memory over-commit less than 2:1 (ratio of combined working set sizes to real memory available)
  - Paging
    - z/VM has no problem with high page rates
      - Keep Expanded Storage for high-speed page buffer
    - Guests may not be tolerant
    - Allocate enough VM page space for twice the total of the working set of expected guests; Use CP QUERY ALLOC PAGE to monitor and keep page space less than 50% full
Performance Basics

• Basic metrics to watch - Linux Guests
  - Don't wake guests to ask
    - Choose performance tools that understand that Linux is running on z/VM
  - Pick one tool
    - Multiple monitoring tools adds a lot of overhead
    - $0.5\%$ CPU per server adds up fast when there are $100$s of servers
  - CPU measured inside guest is not very meaningful
    - Improved with CPU accounting enhancement at later kernel levels
      - SLES10 and RHEL4
  - Avoid TOP - significant overhead
    - Use vmstat or nmon
Performance Basics

• Basic metrics to watch - Linux Guests

  - Memory
    - Don't over provision. Large virtual storage sizes drive up z/VM paging.
    - Use a swap hierarchy with z/VM VDISK as the highest priority swap space. It is not a problem for Linux to do some swapping.
    - Show all snapshot of memory/swap: free or cat / proc/ meminfo
    - Avoid multiple I/O caching in DB2
      - Tell DB2 to read directly from disk to buffer pools; rely on z/VM I/O caching
        - Pre-8.2 directio=yes
        - No File System Caching for 8.2 and later
    - Default Linux memory management may not be optimal
      - Kernel parm: vm.swapiness=60
        - Default may be too high - causes memory to be consumed
        - Lower values cause Linux to reuse memory allocations more often to reduce memory demand

  - Paging
    - Prevent Linux from paging. z/VM paging is much more efficient.
    - Show Linux pagein/pageout: cat / proc/ vmstat | grep pgpg
Performance Basics

- **Basic metrics to watch - Linux Guests**
  - Look at guest CPU demand from z/VM
  - Watch for excessive paging on behalf of a guest.
    - May indicate inefficient memory usage or excessive virtual storage allocation
  - Watch for guests with poor I/O response
    - System z handles high I/O rates fine but bottlenecks can occur
  - Watch for % of active time that guests spend in various queues
    - Run
    - CPU queue
    - Page queue
    - etc
Performance Basics

• **Linux Guests internal performance**
  - Tools to analyze guests functions vary greatly
    - Some have a lot of tools - WAS
    - Some may have little to offer
  - Application developers debugging skills may be limited
    - Accustomed to working with excessive capacity
    - Not accustomed to shared environment
Performance Basics

• Ideas that may help
  - Utilize Cryptographic hardware
    - Dramatically improves SSL calls for secure web pages
  - Minimize external network hops
    - Use virtual firewall solutions
    - Staying inside the System z hardware operates at memory speeds
  - Reduce NTP frequency
  - Minimize or stagger cron scheduling
Performance Future Options

- **Shared Read-Only disks**
  - Requires separation of code from configurations
  - Special mount points or symbolic links
  - Default for all provisioned guests
    - Session 9216 has more details

- **Cooperative Memory Management**
  - Some testing done; working on automated control; implementation pending

- **Execute In Place (xipfs)**

- **DCSS** - shared code in z/VM storage
Conclusions

• Linux virtualization on System z does:
  - Reduce complexity
  - Improve provisioning time
    ▶ No hardware acquisition
    ▶ No physical installation to perform
  - Reduce environmental demand
    ▶ Less cooling
    ▶ Less power
    ▶ Less floor space
Conclusions

• Beware of outdated information
  - Technology is changing very quickly
  - Periodic repetition of comparisons is necessary

• Carefully evaluate any published comparisons
  - Apply a generous dose of reality
  - Avoid theoretical data
  - Factor in results of controlled testing of real applications
Conclusions

• Things are changing rapidly

• Prepare for availability and continuity

• Performance is an iterative learning process
  - Difficult to understand all available data without significant immersion

• Be careful what you ask for because you may get it!
References

- Other sessions this week:
  - Mon 11:00 9216 Extreme Filesystem Sharing
  Experiences with Linux using a
  Read-Only Root FS at Nationwide

- Documentation
  - REDP3719 Linux on IBM eServer zSeries and S/390:
    VSWITCH and VLAN Features of z/VM 4.4
“And I thought we were busy before Linux showed up!”

Rick Barlow
Senior z/VM Systems Programmer
Phone: (614) 249-5213

Internet: Richard.Barlow@nationwide.com