

IBM Systems Group

Linux Performance Tools

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eServer Systems Management





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Agenda

- 1. Performance Management, zSeries Architecture, ... Base concepts
- 2. Performance Tools with Usage Examples



Some basics

- § Performance Management
- § Resource Sharing, Overcommitted Resources, Virtualization CPU Resources in a virtualized environment
- § zSeries Mainframes: what's different?
- § Performance base concepts

Load Average

System/User CPU Consumption

§ The /proc filesystem



Performance Management

§ Online Monitoring, Problem drill-down; 1 day history (or 3 days for the weekend) needed

May be automated, using asynchronous events

Online performance data may be used by autonomic software components, like VMRM and IRD on zSeries

§ Long-term monitoring and capacity planning

Understand whether growth of resource consumption is bug driven or business driven

Estimate by when you need to invest in new hardware





Mainframe Linux: Any Advantages?

§ Leading-edge Virtualization

z/VM or LPAR virtualization technologies

Possibility to virtualize and share CPUs, Channels (=I/O) and probably Memory (z/VM only)

§ Advanced Resource Sharing

Workload Management using Intelligent Resource Director IRD or z/VM VMRM

§ Optimized for Server Workloads

Reliability - Availability - Scalability

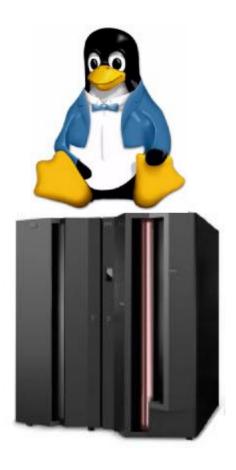
Horizontal and vertical scaling

High I/O performance, high memory bandwidth

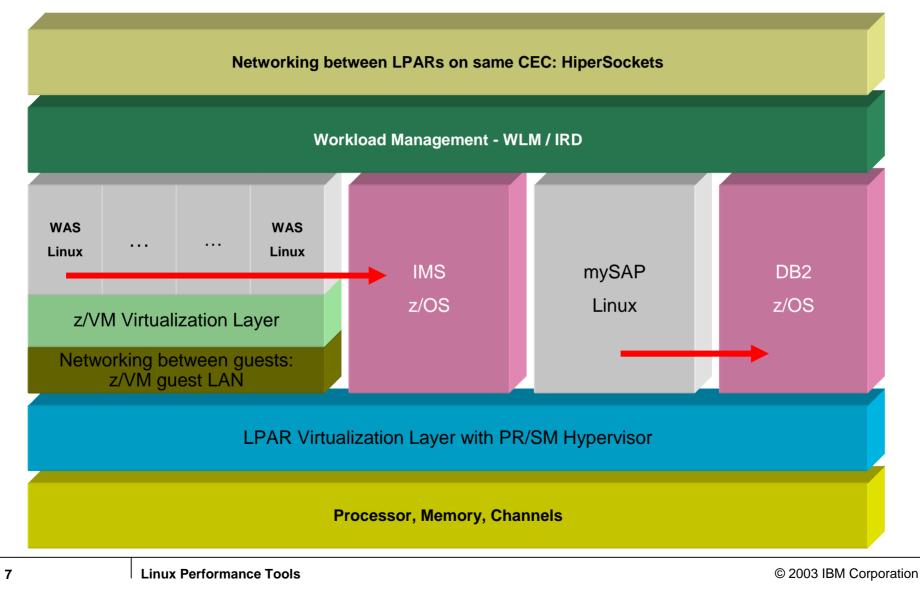
§ Internal Networking Facilities

Memory-based networking using HiperSockets (LPAR) or GuestLAN (z/VM)

§ Server consolidation



zSeries Resource Sharing Overview





Virtual Resources

- § ... can be shared between several instances which do not even know about each other, like several companies hosted by the same data center
- § ... can be over-committed to a certain degree. However, this does not mean there are no limits, performance of over-committed systems can be very unpleasant. The useful capacity limit of virtual resources depends on the given workload mix you are running
- § ... can be created "out of nothing", so as an example, you may go create a whole network infrastructure with router, switches, links, and servers – all virtual, all inside z/VM. No cabling, no hardware configuration changes, pure software. Virtual test floor.



Resource Sharing and Virtualization: Effects

- § No idle resources if any virtual server has useful work to be executed
 - This way, a mainframe can drive most resources to their capacity limits without penalties to the response times of critical business workloads
- § Different workload may compete for resources with each other, so performance tuning more challenging
- § For severe over-commitment of resources, overall performance may degrade if no proper workload management and tuning is in place (like thrashing effects)
- § Re-configuration of virtual data center very flexible; z/VM configuration changes instead of network cabling and hardware changes



IRD

- § Linux servers running in non-IFL LPARs can have their LPAR weights automatically managed by IRD. The policy is then defined in z/OS WLM.
- § As WLM/IRD does not look inside the Linux LPAR, the LPARs are managed as a whole – in essence, the Linux LPAR is treated as one business application.

In reality, this happens to be the case for normal Linux applications, as it follows the philosophy of client-server and dedicated servers. Linux on the mainframe allows for multiple dedicated virtual servers on one physical server.



Internal Virtual Networks

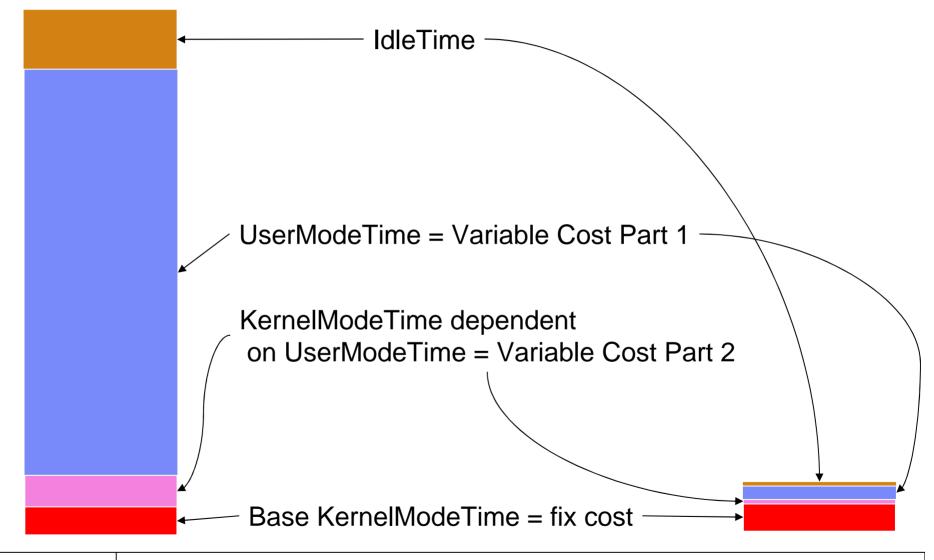
- § HiperSockets: z900/z800 Hardware, can be used to communicate between different LPARs running z/VM, z/OS, Linux for zSeries, Linux under z/VM
- **§** For TCP/IP socket-based applications, this is transparent.
- § Alternative under z/VM 4.2 and higher: Guest LAN HiperSockets simulated in software, useful for communication of several guests running inside the same z/VM
- § Connect a "virtual network" (Guest LAN, HiperSockets) with a Linux router to the outside world; of course, this router could be a "hot spot", so carefully watch it
- § Older z/VM technologies: IUCV, vCTC

User-mode and kernel-mode CPU time consumption

- § If UserModeTime / KernelModeTime is relatively high and IdleTimePercentage is near zero, this can be an indicator that the underlying z/VM has a contention for CPU
- § This happens because if Linux is constrained for CPU, it may only be able to execute the most important kernel daemons and at the time it would probably start doing some useful work, the CPU is taken away
- § If KernelModeTime is relatively high, the system overhead is high, and this is usually a bad sign
- § However, as always, it depends; there are some workloads which simply need high amount of KernelModeTime CPU, and for those workloads, high KernelModeTime values are just normal



CPU Usage: Variable cost and Fixed cost



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Resource Sharing of CPU resources: the zSeries way

		zSeries HW	: N-way SMP			
LPAR 1	LPAR					
	acity (Weightir Iogical CPUs, city	• • • •	Defined Capa Actual Capac		Hypervisor *PHYSICAL Dispatch	
z/VM, even n layer than zS	nore flexible vi Series LPAR	rtualization	Linux for zSe z/OS	eries or	Time = Overhead for	
LX1	LX2	LX3	User Mode	Kernel Mode	LPAR virtualization	
User K	User K	User K				

Shared Memory; CPU, I/O "double-shared"

Shared CPU, Shared I/O



Idle time

- § In the last picture, idle is not shown. Depending on whether CPU resources are dedicated or not, idle time cannot be attributed to single operating systems, as the zSeries box is only idle if and only if all of the running operating systems are idle concurrently. So for a well used system, you may not see any idle time.
- § However, if a CPU is dedicated to one operating system, it is used completely by this operating system, so it would make sense to charge this idle time to the operating system which has the dedicated resources.



Load Average

- **§** Average number of processes in the "run" queue
- **§** A runnable process is one that is ready to consume CPU resources right now; a process waiting for I/O is not runnable
- § A high load average value (in relation to the number of physical processors) is an indicator for latent demand for CPU. The processes waiting on the run queue are not waiting for I/O or other processes, they are waiting for CPU and they are otherwise ready to run.
- § load averages are available in various places; you may obtain it by typing

cat /proc/loadavg

or using program like *xload*



Linux Page and Buffer Cache

- § The page cache contains pages of memory mapped files page I/O related system calls like generic_file_read
- **§** It usually contains unnecessary files which can be freed, and the kernel actually discards those pages if it runs out of free memory.
- § Another important Linux kernel data structure is the so-called Buffer Cache which contains pages read from or written to physical devices like DASDs (block I/O related system calls)
- § Linux rarely has free space; everything not used is allocated for Page Cache and Buffer Cache, so even if Linux does not really need it all, it uses all available memory up to the last few percent up to now.
- § On Intel Linux or for Linux running in a LPAR, the page cache is always useful as the memory would have been wasted otherwise. But running under z/VM, it may cost valuable z/VM memory, leading to z/VM page activity.

Timer Interrupt and Jiffies

- **§** Derived from PC timer interrupt (100 Hz)
- **§** Every time a timer interrupt occurs (100 times per second), the jiffies variable is incremented by one; that's one timer tick
- § CPU usage is accounted on in jiffies
- **§** If a process is running at the time the timer interrupt occurs, its CPU usage counter is incremented
- § Accuracy (10 msec) might be enhanced in future Linux versions
- § Jiffie-based performance measurement is wrong if running under z/VM
- § Solution: correlate information from LPAR Hypervisor, z/VM and Linux
- § On demand timer patch: for an idle Linux image running under z/VM, CPU resources are used up mainly for generating the jiffies. With this patch, jiffies are generated on demand.



Linux process memory: basic terms

- **§ SIZE**: size of the address space seen by the process, virtual size
- § RSS: Resident Set Size

actual amount of memory that the process is using in RAM

§ SHARE:

portion of the RSS that is shared with other processes, such as shared libraries



Processes and Threads

- § In contrast to some commercial UNIX implementations, in Linux a thread is pretty much the same as a process, it just does not have an own address space
- § Even without real thread support, the Linux implementation is competitive; Linux process handling is very fast and offers great scalability on zSeries hardware
- § For the scheduler, a Posix thread is almost like a process
- § In the /proc filesystem (see below), there is no difference between a process and a thread; so if you are monitoring your system, your threads might appear like processes on first sight
- **§** As an alternative, user-space thread libraries are available today



The /proc filesystem

- § Virtual filesystem
- § One of the interfaces between kernel space and user space; if the user gives a command like

cat /proc/stat the kernel executes some function to generate the needed "virtual file"

- **§** Parts of the /proc filesystem are human readable
- § Most performance measurement tools for Linux are based on /proc filesystem



/proc/stat Example

🗙 xterm	8 <u>- </u> ×
<pre>benke@lnxrmf:"> more /proc/stat cpu 220494 274647 1095518 701390830 cpu0 66125 77458 298850 233884730 cpu1 58940 102875 335467 233829881 cpu2 95429 94314 461201 233676219 page 17421389 12618473 swap 19506 22061 intr 0 disk_io: (94,0):(2894594,1601804,34839816,1292790,25236984) ctxt 142638745 btime 1057071413 More(0%)</pre>	

Linux Performance Tools

- § Standard UNIX Tools for performance-related problem analysis: top, ps, time, netstat, free, vmstat, iostat, strace, df, du, ping, traceroute
- § sysstat package (sar, sadc) for long-term data collection
- § BSD accounting
- § NET-SNMP
- § SBLIM
- § RMF for Linux, VM Performance Toolkit
- ... lots of useful point solutions for performance management







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Advantages of good old UNIX standard tools

- § Can be used in own (shell) programs, in order to automate systems management (considered dangerous by some installations)
- § Very flexible
- § Available on every UNIX system (but one needs to be careful if it should run on both e.g. AIX as well as on Linux)
- **§** Usually quite fast and low impact on system performance
- § Nice for people who like to code
- § In any case, at least for problem drill-down analysis, you should know about the standard UNIX tools

Hard to learn, but everything is explained in man pages (well, almost everything ;-)



8 _ D ×

top

Nice option: in interactive mode, enter <f>, <u>, <return> to see what the process is waiting for

61 processes: 59 s CPU0 states: 0.07 CPU1 states: 0.07 CPU2 states: 98.37 Hem: 123168K av, Swap: 503980K av,	sleeping, 2 run X user, 0,2X s X user, 0,0X s X user, 1,1X s , 117540K used , 7416K used	l, 496564K free 1558	Toggle fields with a-x, any other key to return: * A: PID = Process Id B: PPID = Parent Process Id C: UID = User Id D: USER = User Name * E: %CPU = CPU Usage * F: %MEM = Memory Usage G: TTY = Controlling tty * H: PRI = Priority
PID USER PR 27586 benke 25 27546 benke 15 2 root 04 3 root 04 3 root 04 4 root 04 5 root 25 6 root 15 7 root 34 9 root 34 10 root 15 11 root 25 12 root 15 13 root 16	5 0 29576 28 5 0 1644 164 5 0 92 7 $ 4 0 0 7 5 0 0 7 5 0 0 7 $	0 1368 R 0.3 1.3 top	<pre>* I: NI = Nice Value J: PAGEIN = Page Fault Count K: TSIZE = Code Size (kb) L: DSIZE = Data+Stack Size (kb) * M: SIZE = Virtual Image Size (kb) N: TRS = Resident Text Size (kb) 0: SWAP = Swapped kb * P: SHARE = Shared Pages (kb) * Q: A = Accessed Page count * R: WP = Write Protected Pages * S: D = Dirty Pages * S: D = Dirty Pages * T: RSS = Resident Set Size (kb) * U: WCHAN = Sleeping in Function * V: STAT = Process Status * W: TIME = CPU Time * X: COMMAND = Command * Y: LC = Last used CPU (expect this to change regularly)</pre>



ps - report process status

§ common set of parameters:

ps aux

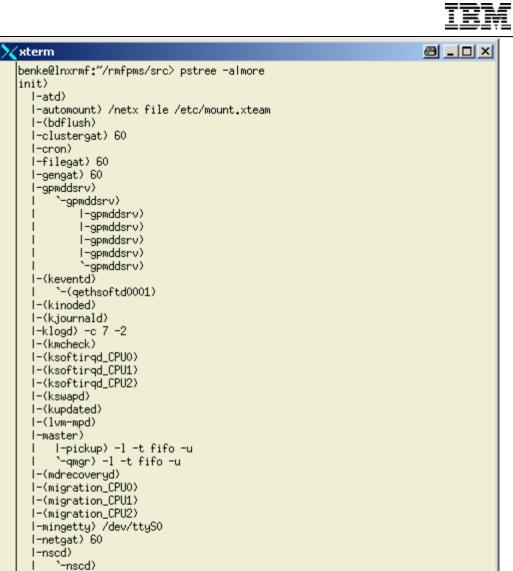
§ single out a user:

ps u --User apache

bash-2.05#	ps a	.ux mo	ore								
USER	PID	%CPU	%MEM	VSZ	RSS	TTY		STAT	START	TIME	COMMAND
root	1	0.0	0.1	1536	160	?		S	Jan22	0:12	init
root	2	0.0	0.0	0	0	?	()	SW	Jan22	0:00	[kmcheck]
root	3	0.0	0.0	0	0	?		SW	Jan22	0:00	[keventd]
root	4	0.0	0.0	0	0	?	()	SW	Jan22	0:22	[kswapd]
root	5	0.0	0.0	0	0	?	(SW	Jan22	0:00	[kreclaimd]
root	6	0.0	0.0	0	0	?	(SW	Jan22	0:00	[bdflush]
root	7	0.0	0.0	0	0	?		SW	Jan22	1:05	[kupdated]
root	63	0.0	0.0	0	0	?	ŝ	SW<	Jan22	0:00	[mdrecoveryd]
root	248	0.0	0.0	0	0	?	, ,	SW	Jan22	0:00	[keventd]
root	310	0.0	0.2	1732	292	?	(S	Jan22	0:12	syslogd -m O
root	315	0.0	0.6	2088	768	?		S	Jan22	0:00	klogd -2
rpc	325	0.0	0.0	1732	120	?	()	S	Jan22	0:00	portmap
rpcuser	338	0.0	0.1	1844	140	?	, ,	S	Jan22	0:00	rpc.statd
root	385	0.0	0.6	3180	800	?		S	Jan22	0:00	/usr/sbin/sshd
root	401	0.0	0.4	2876	512	?		S	Jan22	0:00	xinetd

Show running processes as a tree

init +- atd i-filegat) 60 init +- atd i-gengat) 60 init +- atd i-gengat) 60 init +- atd i-genddsrv) i-bdflush i-genddsrv) i-cron i-gengat i-gengat i-genddsrv) i-genddsrvspmddsrv5*[gpmddsrv] i-genddsrv) i-shod-softid0001 i-(kiodd) i-kiodd i-(kiodd) i-kiodd i-(kiodd) i-kiodd i-(kiodd) i-ksoftirqd_CPU0 i-(ksoftirqd_CPU2 i-shoftshol_CPU0 i-(ksoftirqd_CPU3 i-migration_CPU0 i-migration_CPU3 i-migration_CPU2 i-(migration_C) i-migration_CPU2 i-migration_C0 i-migration_CPU2 i-migration_C) i-migration_CPU2 i-miscd) i-min		
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I-nscd) I-nscd) I-nscd) I-nscd) `-nscd)

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free

§ Give free memory; important is the second line, as buffer/cache memory is not really needed by Linux

[root@ln>	kbenk1 /root]]# free				
	total	used	free	shared	buffers	cached
Mem:	118092	116872	1220	0	4148	66124
-/+ buffe	ers/cache:	46600	71492			
Swap:	0	_ 0	0			



/proc/meminfo

- § MemShared: 0 (available for compatibility reasons only)
- § SwapCached: memory which is both in swap space (=on disk) as well as in main memory (=usable); it's easier to page memory from the SwapCache out, as there is already a copy in the swap file
- § Active: memory which was recently used
- **§ Buffers, Cached**: memory in buffers and in cache
- § Mem, Swap: physical memory, swap space

🗙 xterm				8 _ D ×
benke@lnxrmf:~>				
total: Mem: 126124032			buffers: c 0 10465280	
Swap: 516075520			× 1040320v	51415012
MemTotal:	123168 kB			
MemFree:				
MemShared: Buffers:				
Cached:				
SwapCached:	4680 kB			
Active: Inactive:				
HighTotal:				
HighFree:				
LowTotal:				
LowFree: SwapTotal:	503980 kB			
SwapFree:	491880 kB			
benke@lnxrmf:~>				



mpstat

- **§ mpstat** is used to display CPU related statistics.
- § mpstat 0: display statistics since system startup (IPL)
- **§ mpstat N**: display statistics with N second interval time
- Btw the high %system values between 01:18:19 PM and 01:19:09 PM are no problem. I simply executed a file-system stress test, so there was lots of I/O and the operating system had lots to do...

×	xterm								e _ D ×
	01:16:35 01:16:35	РМ	CPU all	%user 0₊02	%nice 0.04	%system 0,16	%idle 99.78	intr∕s 0.00	
	benke@lnx Linux 2.4			ıpstat 10 ≔-SMP (ln:	vrmf)	Û	7/28/2003		
		++-0	0040			Ť			
	01:17:09	PM	CPU	%user	%nice	%system	%idle	intr/s	
	01:17:19	PM	all	31,70	0,00	1.43	66.87	0,00	
	01:17:29	РМ	all	32,40	0,00	0,97	66.63	0,00	
	01:17:39	РМ	all	32,17	0,00	1,10	66.73	0.00	
	01:17:49	РМ	all	23,57	0,00	0,87	75.57	0,00	
	01:17:59	РМ	all	0.50	0,00	1,30	98,20	0,00	
	01:18:09	PM	all	0.37	0.00	4.10	95,53	0,00	
	01:18:19	PM	all	0,17	0,00	8,17	91.67	0,00	
	01:18:29	PM	all	0,70	0,00	12,27	87.03	0,00	
	01:18:39	PM	all	0,77	0,00	12,77	86.47	0,00	
	01:18:49	PM	all	0.53	0,00	13,50	85,97	0,00	
	01:18:59		all	0,97	0,00	12,47	86,57	0,00	
	01:19:09		all	0,90	0,00	13,20	85,90	0,00	
	01:19:19	PM	all	0,30	0,00	2,13	97.57	0,00	
	01:19:29		all	19,33	0,00	2,73	77,93	0,00	
	<u>0</u> 1:19:39	ΡM	all	50,32	0,00	3.46	46,22	0,00	



vmstat

- **§** Gives information about memory, swap usage, I/O activity and CPU usage. It really does a lot more than reporting virtual memory statistics ...
- § Please note that the first line contains a summary line since system start (IPL).
- **§** First parameter: interval time, second parameter: number of parameters.

< xt	err	m												₫	<u> </u>	
ber	nke	e@1	.nxi	rmf:~≻	vmstat 1	LO 10										
	pr	<u>`00</u>	:S				memory	S	wap		io	S!	ystem			сри
r	E)	ω	swpd	free	buff	cache	si	SO	bi	Ьо	in	CS	us	sy	id
0	Ç)	0	14652	63732	2348	31064	0	0	2	2	0	2	0	Ō	100
0	- 2	2	0	14392	44008	3196	24800	115	0	1264	20	0	236	11	2	87
1	1	L	0	14232	24516	3204	61848	81	0	8684	141	0	589	32	5	63
1	2	2	Q	14192	26456	4040	54104	43	0	7371	186	0	859	32	4	63
1	1		0	14192	2300	6112	53484	17	0	4731	286	0	1561	34	- 7	60
1	2	2	1	14192	8496	8292	44140	14	0	4990	270	0	1394	31	- 7	62
1	1	L	0	14192	2888	8796	30004	17	0	5047	294	0	1444	31	6	63
1	1	L	0	14192	2352	6600	28744	17	0	4158	357	0	1393	32	6	62
1	1	L	0	14264	2960	5708	29732	11	12	3554	345	0	1498	31	6	62
2	1	L	0	14532	2364	4772	38244	14	20	4794	346	0	1195	30	6	64
ber	nke	e@1	.nxi	rmf:~>												

vmstat fields explained

	procs	r	Number of Processes waiting for CPU, Ready to run	
		b	Number of Processes blocked in uninterruptable wait (un	sually for I/O)
		W	Number of Processes swapped out but otherwise ready	to run
	memory	swpd	Memory used in swap space, in KB	
		free	Real memory not used	
		buff	Memory used for Buffers	and the second s
		cache	Memory used for Cache	
	swap	si	Memory swapped in per second, in KB	
		SO	Memory swapped out per second, in KB	and the second second
	io	b	Blocks read from block devices per second	
		bo	Blocks written to block device per second	
	system	in	Number of interrupts per second	
		CS	Number of context switches per second	
	сри	us	User time percentage of total CPU	
		sy	System time percentage of total CPU	
		id	Idle time percentage of total CPU	and and the second second
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iostat

- § iostat is used to report CPU statistics and disk I/O statistics. The first parameter is the interval time in seconds, the second is the number of intervals to run, so "iostat 2 3" gives 3 samples with 2 seconds interval.
- § As for vmstat, the first line reflects the summary of statistics since system IPL.

tps: number of I/O requests to the device per secondsBlk_read/s: number of blocks (of indeterminate size) read per secondBlk_wrtn/s: number of blocks written per second

benke@lnx Linux 2.4			3 lnxrmf)	07/28/200)3	
avg-cpu:			%sys 0,15			
Device: dev94-0			Blk_read/ 12.0	′s Blk_wrtn/s)3 10.56	Blk_read 27857280	
avg-cpu:			%sys 19,50			
Device: dev94-0			Blk_read/ 7468.0	's Blk_wrtn/s 00 20.00		Blk_wrtn 40
avg-cpu:			%sys 18.50			
Device: dev94-0		tps 530.00		's Blk_wrtn∕s 00		
benke@1nx	rmf:~≻					



/proc/dasd/statistics

- **§** Only available in Linux for zSeries, kernel version 2.4
- **§** Gathering of this information can be switched on and of, as it causes some overhead:

echo set on > /proc/dasd/statistics echo set off > /proc/dasd/statistics

§ Used in rmfpms to calculate the following metrics:

dasd io average response time per request (in msec)

dasd io average response time per sector (in msec)

dasd io requests per second



Displaying Network Interface Statistics Overview

Example use of the *netstat* command line tool:

```
benke@lnxrmf:~> netstat -i
Kernel Interface table
Iface MTU Met RX-OK RX-ERR RX-DRP RX-OVR TX-OK TX-ERR TX-DRP TX-OVR Flg
                                             0
eth0 1492 0 1311984
                      0
                            0
                                 0 684851
                                                   Û
                                                         0 MRU
                                 0 1224
                                             0
    16436 0 1224
                      0 0
                                                   Û.
10
                                                         <u>Ó I RH</u>
benke@lnxrmf:~>
```

- § RX-OK, TX-OK: number of packets received/ transmitted without error
- § RX-ERR, TX-ERR: transfer with error
- **§** RX-DRP, TX-DRP: dropped packets
- § RX-OVR, TX-OVR: packets dropped because of overrun conditions
- § MTU, Met field: current MTU and Metric settings for this interface (Metric is used by the Routing Information Protocol RIP; MTU, Maximum Transmission Unit: max number of bytes transferred in one packet)
- § Flg: status, properties of the interface (R: running, U: up, ...)
- § Iface: Name of the interface



Display Network Protocol Statistics

- § In contrast to "netstat –i", which reports on network device level, "netstat –s" reports on network protocol level
- § One advantage of this performance report is that it is less cryptic ;-) although there is a whole bunch on conditions gathered especially for the very important TCP protocol (not displayed here)

benke@lnxrmf:~> netstat -slmore Ip: 1314451 total packets received 0 forwarded 0 incoming packets discarded 1205598 incoming packets delivered 686873 requests sent out 1867 reassemblies required 805 packets reassembled ok 108 fragments created ICmp: 3853 ICMP messages received 0 input ICMP message failed. ICMP input histogram: destination unreachable: 32 echo requests: 3821 3856 ICMP messages sent 0 ICMP messages failed ICMP output histogram: destination unreachable: 35 echo replies: 3821 Tcp: 52 active connections openings 2404 passive connection openings 0 failed connection attempts 0 connection resets received 3 connections established 16493 segments received 17316 segments send out 4 segments retransmited 0 bad segments received. 229 resets sent Udp: 665606 packets received 35 packets to unknown port received. 0 packet receive errors 665677 nackate cant



ICMP Exploiter Applications

- **§** ICMP: Internet Control Message Protocol
- **§** *ping* and *traceroute* are making use of the ICMP protocol in order to identify network problems.
- § ping measures round-trip times between two hosts.
- § traceroute although a widely used UNIX command is a hack, and so it does not always tell the truth. It tries to trace the way of packets through the network by sending around messages with short time to live (TTL) values.
- § use "traceroute –q N" with N about 10 or higher if you want traceroute to sent more packets, in order to enhance precision of the reported numbers

ping and traceroute examples

benke@lnxrmf:"> ping www.uni-karlsruhe.de PING www-uka.rz.uni-karlsruhe.de (129.13.64.69) from 9.152.81.228 : 56(84) bytes of data. 64 bytes from www-uka.rz.uni-karlsruhe.de (129.13.64.69): icmp_seq=1 ttl=234 time=15.1 ms 64 bytes from www-uka.rz.uni-karlsruhe.de (129.13.64.69): icmp_seq=2 ttl=234 time=14.0 ms 64 bytes from www-uka.rz.uni-karlsruhe.de (129.13.64.69): icmp_seq=3 ttl=234 time=14.5 ms --- www-uka.rz.uni-karlsruhe.de ping statistics ---3 packets transmitted, 3 received, 0% loss, time 2034ms rtt min/avg/max/mdev = 14.083/14.602/15.161/0.462 ms benke@lnxrmf:~> /usr/sbin/traceroute www.uni-karlsruhe.de traceroute to www.uni-karlsruhe.de (129.13.64.69), 30 hops max, 40 byte packets 1 bp180002.boeblingen.de.ibm.com (9.152.80.2) 0.622 ms 0.583 ms 0.545 ms 2 s2-60.boeblingen.de.ibm.com (9.152.94.9) 0.733 ms 1.135 ms 1.104 ms 3 c1-16,boeblingen,de,ibm,com (9,152,120,41) 1,171 ms 1.145 ms 1.117 ms 4 r2-18.boeblingen.de.ibm.com (9.152.120.58) 1.082 ms 1.055 ms - 1.028 ms 5 9.152.121.62 1.248 ms 0.976 ms 0.962 ms 6 dei-bc6509-r-b-vl13.megacenter.de.ibm.com (9.149.250.13) 1.048 ms dei-bc6509-r-a-vl11.megacenter.de.ibm. com (9.149.250.5) 1.029 ms dei-bc6509-r-b-vl13.megacenter.de.ibm.com (9.149.250.13) 1.228 ms 7 9.149.250.50 0.900 ms 9.149.250.58 0.864 ms 9.149.250.50 0.811 ms 8 9.64.130.40 1.255 ms 1.216 ms 1.180 ms 9 194.196.100.91 1.595 ms 1.581 ms 2.082 ms 10 ehni1br2-2-0-1-1.eh.de.prserv.net (152.158.3.138) 2.006 ms 2.410 ms 2.384 ms 11 fran2br2.fr.de.prserv.net (152.158.92.2) 17.437 ms 17.940 ms 18.072 ms 12 dcix1nap-1-0-0.de.ip.att.net (152.158.93.237) 8.271 ms 8.210 ms 8.178 ms 13 decix.Frankfurt1.belwue.de (80.81.192.175) 9.342 ms 9.305 ms 9.260 ms 14 Stuttgart2.BelWue.DE (129.143.1.25) 14.016 ms 13.969 ms - 13.910 ms 15 Stuttgart1.belwue.de (129.143.1.33) 13.873 ms 13.845 ms - 13.817 ms 16 Karlsruhe1.BelWue.DE (129.143.1.4) 15.466 ms 15.438 ms 15.412 ms 17 BelWue-GW.Uni-Karlsruhe.de (129.143.166.130) 14.446 ms 14.408 ms 14.910 ms 18 www-uka.rz.uni-karlsruhe.de (129.13.64.69) 14.114 ms 14.274 ms 14.234 ms



Filesystem Usage

benke@1r	nxrmf:/usr> df	-h						
Filesyst	Size	Used	Avail	Use%	Mounted on			
/dev/das	sdb1	6.8G	4.2G	2.3G	65%	/		
shmfs		61M	0	61M	0%	/dev/shm		
benke@1r	nxrmf:/usr>_du	-h						
120M	./bin							
68K	/share/doc/pa	ackage	s/aide	•				
20K	./share/doc/packages/words							
24K	•	ackages/man-pages						
4.0K	./share/doc/pa	-		• •				
20K	./share/doc/pa	-		_				
64K	./share/doc/pa				e-data	3		
36K	,/share/doc/packages/libaio							
60K	··· •· •···· •· •···· •· •····							
16K	./share/doc/pa					et		

- **§** The "-h" option stands for human readable. Without "-h", reported numbers are bytes ...
- § The "df" command gives you a list of all mounted filesystems, corresponding to /dev/dasdxx devices.
- **§** Using "du" you can see the amount of disk storage used in various directories. If you want a sum, use "-s" option.



Inode Utilization

- **§** In UNIX, an inode is a structure containing meta data about files and directories.
- **§** The number of inodes is limited, can be changed at filesystem creation time.
- **§** If you are running out of inodes, you can not store anything more on this filesystem.
- **§** Check with "df -i" command:

benke@tux390:/proj	jects/home/be	nke > d	f -i		
Filesystem	Inodes	IUsed	IFree	IUse%	Mounted on
/dev/dasdb1	601312	59034	542278	10%	/
/dev/dasdc1	300960	63886	237074	21%	/projects



time

§ Find out how many CPU resources a command is using.

Example:

\$ > time make dep

```
....
```

72.52user 8.87system 2:03.72elapsed 65%CPU (0avgtext+0avgdata 0maxresident)k 0inputs+0outputs (131158major+106391minor) pagefaults 0swaps \$ >

elapsed:	real time elapse
user:	time this command (and its children) have spent in
	user space
sys:	time spent in kernel space



System Call Trace

- § One of the commands more powerful than what we have for traditional mainframe operating systems, comes in very handy ...
- § strace allows to see the system calls a process is currently executing, so for example if you have the gut feeling a process with process ID PID 4711 is looping, you can execute strace –p 4711

in one terminal window; if it is a server process and it is not using any system calls but runs the CPU to 100% utilization, this is very suspicious, so you may think about killing this process

§ strace is also useful as it can show you the sequence of system calls your favorite application is executing, so it may help you finding out how to tune the application. For example, good old UNIX philosophy is to search for files in various places if they are not where expected. This is goodness as it works, but badness as it costs some performance, so it is better to provide links to the files if this happens over and over again.



strace Example

```
benke@lnxrmf:"> strace rmfpms/bin/rmfpms restart 2> straceoutput
Stopping performance gatherer backends ...
done!
Starting performance gatherer backends ...
DDSRV: RMF-DDS-Server/Linux-Beta (Jul 28 2003) started.
DDSRV: Functionality Level=1.950
DDSRV: Reading exceptions from gpmexsys.ini and gpmexusr.ini.
DDSRV: Server will now run as a daemon process.
done L
benke@lnxrmf:~> more straceoutput
execve("rmfpms/bin/rmfpms", ["rmfpms/bin/rmfpms", "restart"], [/* 49 vars */]) = 0
uname({sys="Linux", node="lnxrmf", ...}) = 0
hrk(0)
                                        = 0x8009afc8
mmap(NULL, 4096, PROT_READIPROT_WRITE, MAP_PRIVATE/MAP_ANONYMOUS, -1, 0) = 0x10000018000
open("/etc/ld.so.preload", O_RDONLY) = -1 ENOENT (No such file or directory)
open("/etc/ld.so.cache", 0 RDONLY)
                                       = 3
fstat(3. {st mode=S IFREG|0644. st size=86342....}) = 0
mmap(NULL, 86342, PROT_READ, MAP_PRIVATE, 3, 0) = 0x10000019000
close(3)
                                        = Û
open("/lib64/libreadline.so.4", 0_RDONLY) = 3
read(3, "\177ELF\2\2\1\0\0\0\0\0\0\0\0\0\0\3\0\26\0\0\0\1\0\0\0"..., 1024) = 1024
fstat(3, {st_mode=S_IFREG10755, st_size=860670, ...}) = 0
mmap(NULL, 267440, PROT_READIPROT_EXEC, MAP_PRIVATE, 3, 0) = 0x1000002f000
```



List open files (*Isof*)

xterm								
benke@1n;	krmf:~>	> lsof	-c gpm	Iddsrv	l more			
COMMAND	PID	USER	FD	TYPE	DEVICE	SIZE	NODE	NAME
gpmddsrv	29791	benke	cwd	DIR	94,5	4096		1
gpmddsrv	29791	benke	rtd	DIR	94,5	4096		1
gpmddsrv			txt	REG	94,5	3901056	412063	/home/benke/rmfpms/bin/gpmddsrv
gpmddsrv	29791	benke	mem	REG	94,5			/lib64/ld-2.2.5.so
gpmddsrv			mem	REG	94,5			/lib64/libnss_dns.so.2
gpmddsrv	29791	benke	mem	REG	94,5	141963		/lib64/libpthread.so.0
gpmddsrv.			mem	REG	94,5			/lib64/libresolv.so.2
gpmddsrv			mem	REG		1201943		/usr/lib64/libstdc++.so.5.0.0
gpmddsrv.			mem	REG	94,5			/lib64/libm.so.6
gpmddsrv.			mem	REG	94,5			/lib64/libgcc_s.so.1
gpmddsrv.			mem	REG	-	1506104		/lib64/libc.so.6
9pmddsrv			mem	REG	94,5	60576		/lib64/libnss_files.so.2
gpmddsrv.			0r	CHR	1,3			/dev/null
gpmddsrv.			1u	REG	94,5	958	406186	/home/benke/rmfpms/.rmfpms/logs/ddsrv_log.txt
gpmddsrv.			2u	REG	94,5	55		/home/benke/rmfpms/.rmfpms/logs/ddsrv_trc.txt
gpmddsrv.			- 3n	FIFO	0,6		6061871	
9pmddsrv			4ω	FIFO	0,6		6061871	
9pmddsrv			5u	IPv4	6061877			*:8803 (LISTEN)
9pmddsrv			- 6u		0x0000000000c4cd00		6061876	
9pmddsrv			cwd	DIR	94,5	4096		
9pmddsrv			rtd	DIR	94,5	4096		
9pmddsrv			txt	REG		3901056		/home/benke/rmfpms/bin/gpmddsrv
9pmddsrv			mem	REG	94,5			/lib64/ld-2.2.5.so
gpmddsrv More		benke	mem	REG	94,5	20425	16301	/lib64/libnss_dns.so.2



Isof explained

- § For UNIX, everything is a file. Directories, inter-process communication structures (like pipes), network sockets and regular files are all files. "Isof" can list all file usages.
- **§** Some useful usage examples of lsof:

List all files by processes with name "gpmddsrv": **Isof –c gpmddsrv**

List all TCP/IP v4 network connections to host "tux390.boeblingen.de.ibm.com":

lsof -i4tcp@tux390.boeblingen.de.ibm.com

List all files using /var/log:

lsof -t /var/log



Lock Contention

- § /var/lock is the standard location to place lock files, so have a look what's in it
- § The "ipcs" gives a summary on shared memory segments, semaphores and message queues the calling user has read access to. As "ipcs" only displays locks the calling user has read access to, you may run it as user root.
- § You may also check "/proc/locks" if you suspect there is some locking problem. Unfortunately, Linux supports several ways of locking, and I don't know a single place where all locks and lock contentions are displayed.





BSD Accounting

- § Writes one accounting record per terminated process or thread (as threads are something like processes in Linux...)
- **§** Information provided:
 - user ID, group ID, process name
 - CPU resource consumption
 - average memory usage, page faults, swap activity
- **§** An alternative to accounting Linux "from the inside" is accounting it "from the outside", with the aid of z/VM or z/OS performance tools



"sysstat" package

- **§** Contains sar and sadc, long term data collector
- § Normally, it collects data about overall system activity like CPU usage, swapping; no data about processes
- § start with
 - s > sadc 60 / var/log/sa/sa25 &
- § to let it generate one report every 60 seconds and write it in binary format to /var/log/sa/sa25
- § http://freshmeat.net/projects/sysstat/



sar. some options

CPU	sar -u	CPU Utilization Data: %user, %nice, %system, %idle				
	sar –U <n></n>	Like "sar –u", but only for CPU number <n></n>				
	sar –c	Process creation rate				
	sar –w	Context switch rate				
Mem	sar –r	Memory and swap space utilization				
	sar –R	Memory usage statistics (buffer growth,)				
	sar -B	Paging statistics				
	sar –w	Swapping activity				
I/O	sar –b	I/O and transfer rate statistics				
	sar –d	Block device statistics				
	sar –n DEV	Network device statistics				
	sar –n EDEV	Network device error rates				
	sar –n SOCK	Socket statistics				

IBM	Systems	Group
-----	---------	-------

sar. some examples

≫	xterm						
	benke@1nxrm	f:/var/lock>	> sar −n D	EV -s 10:0	0:00 -e 11	:00:00	
	Linux 2.4.1	9-3suse-SMP	(lnxrmf)	07.	/28/2003		
	40.00.04.00	15405					
	10:00:01 AM		rxpck/s	txpck/s	rxbyt/s	txbyt/s	rxcmp/s
	10:10:00 AM		0.04	0.04	2,80	2,80	0,00
	10:10:00 AM		0,00	0.00	0.00	0.00	0.00
	10:10:00 AM		0,66	0,13	219,95	22,63	0,00
	10:20:00 AM		0,00	0.00	0,00	0.00	0,00
	10:20:00 AM	sit0	0,00	0.00	0.00	0,00	0,00
	10:20:00 AM	eth0	0,49	0.01	168.84	1,18	0,00
	10:30:00 AM	lo	0,00	0.00	0.00	0.00	0,00
	10:30:00 AM	sit0	0,00	0,00	0.00	0.00	0,00
	10:30:00 AM	eth0	0.54	0.01	171.63	1.08	0,00
	10:40:00 AM	lo	0,00	0,00	0.00	0.00	0,00
	10:40:00 AM	sit0	0,00	0,00	0.00	0.00	0,00
	10:40:00 AM	eth0	0.51	0,00	171.73	0.00	0,00
	10:50:00 AM	lo	0,00	0,00	0.00	0.00	0,00
	10:50:00 AM	sit0	0,00	0.00	0.00	0.00	0,00
	10:50:00 AM	eth0	0.50	0.01	170,38	1.08	0.00
	11:00:00 AM	lo	0,00	0,00	0,00	0,00	0,00
	11:00:00 AM	sit0	0,00	0.00	0.00	0.00	0,00
	11:00:00 AM	eth0	0,55	0.01	174.42	0,98	0.00
	Average:	lo	0.01	0.01	0,56	0.56	0.00
	Average:	sit0	0,00	0,00	0.00	0.00	0.00
	Average:	eth0	0.54	0.03	180,50	5,19	0,00
	benke@1nxrm	f:/var/lock>	>				

	$\mathbf{\lambda}$	xterm					a_o×
		benke@lnxrmf Linux 2,4,19				-e 11:00:0 28/2003	00
/s		10:00:01 AM 10:10:00 AM 10:20:00 AM 10:30:00 AM 10:40:00 AM 10:50:00 AM 11:00:00 AM Average: benke@lnxrmf	tps 0,96 0,66 0,64 0,66 0,66 0,72 :/var/lock>	rtps 0.26 0.00 0.00 0.00 0.00 0.00 0.05	wtps 0.70 0.66 0.64 0.66 0.66 0.65 0.66	bread/s 8.61 0.04 0.03 0.03 0.01 0.01 1.74	bω
)0)0		xterm					
)0)0)0		benke@lnxrmf Linux 2,4,19				-e 11:00:0 28/2003	00
0 0 0 0 0 0 0 0 0 0 0		10:00:01 AM 10:10:00 AM 10:20:00 AM 10:30:00 AM 10:40:00 AM 10:50:00 AM 11:00:00 AM Average: benke@lnxrmf	CPU all all all all all all all ;/var/lock>	%user 0.02 0.01 0.05 0.02 0.01 0.01 0.02	Znice 0.00 0.00 0.00 0.00 0.00 0.00 0.00	%system 0.14 0.05 0.05 0.04 0.05 0.04 0.07	%idle 99.84 99.94 99.94 99.91 99.91 99.95 99.95
)0)0	X	xterm					
)0)0)0		benke@lnxrmf Linux 2,4,19				-e 11:00:0 28/2003	00
>0		10:00:01 AM 10:10:00 AM 10:20:00 AM 10:30:00 AM 10:40:00 AM 10:50:00 AM	pswpin/s p 0.05 0.00 0.00 0.00 0.00 0.00	swpout/s 0.00 0.00 0.00 0.00 0.00			
		11:00:00 AM Average: benke@lnxrmf	0.00 0.01	0.00			

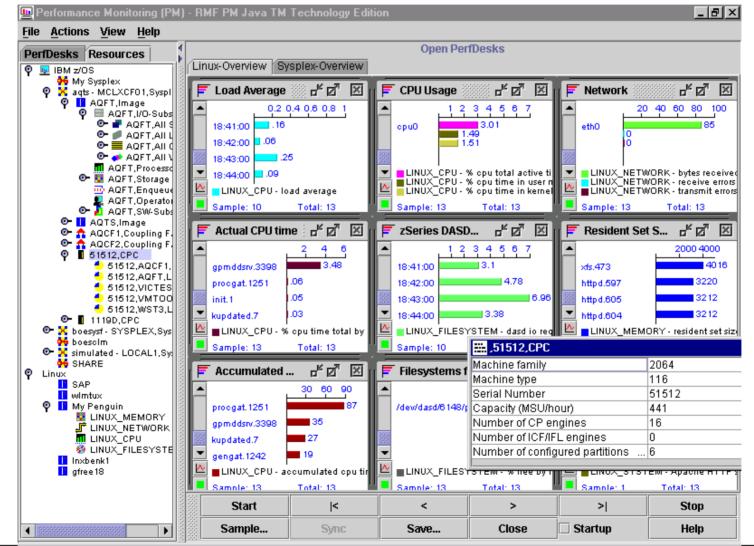


RMFPMS

- § Long term data gathering
- **§** XML over HTTP interface
- § independent from z/OS; with z/OS, you can also have an LDAP interface to Linux performance data
- § Modular architecture
- § zSeries specific information (like LPAR data) can be obtained using existing z/VM or z/OS code
- **§** Integrated with z/OS RMF PM and z/VM FCON
 - If you have a mixed environment with z/OS and Linux or z/VM and FCON, you can have all relevant performance metrics in one application
 - Data reported by host tools like RMF (LPAR CPU performance data, iQDIO channel utilization, etc.) is very relevant for Linux; unfortunately, we cannot make all this data available for Linux currently
- § see

http://www.ibm.com/eserver/zseries/zos/rmf/rmfhtmls/pmweb/pmlin.htm

RMF PM Java Client



Linux Performance Tools

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RMF PM Java Client: Features

- § Positioned for online performance analysis and problem drill-down
- § Can monitor multiple Linux server and multiple z/OS or OS/390 Sysplexes at the same time, in one application
- § The performance analysis scenario can be saved
- § Alternatively, you may use the web browser interface of the Distributed Data Server (DDS)

with the second s	info Signet in an			
RMF DDS Browser In	iterface			
Tex.2016; 2,00000; 2,0140 5: cpet times trial (b) per consta	August (LERIX, CPU) S cardial active line by processor Lociel Travel (2009/081212)000 [rest] [2009/185] [rest] [2009/185]			
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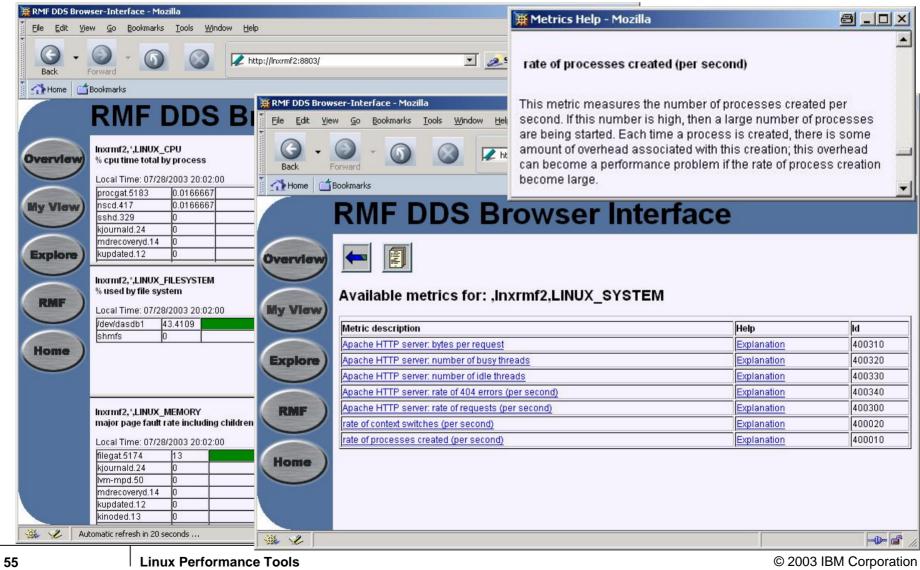


RMF PM: Spreadsheet Data

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Enhanced RMFPMS Web Browser Interface





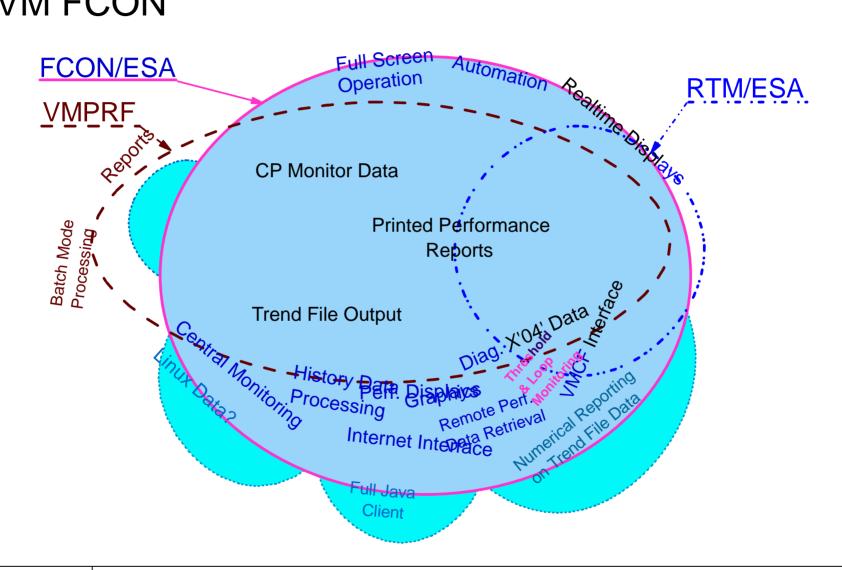
... you can now create your own customizable view even in a Web browser like Mozilla, Explorer, Netscape

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Home Bookmarks	
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	gpmddsrv.5188 2264
	gpmddsrv.5189 2264
	gpmddsrv.18299 2264
	gpmddsrv.18300 2264
	gpmddsrv.5192 2264
	pickup.18183 1472
	filegat.5177 1216
	clustergat.5168 1036
	master.384 884
Inxrmf2,*,LINUX_CPU load average	Inxrmf2, *,LINUX_CPU accumulated cpu time total by process
Local Time: 07/28/2003 20:08:00	Local Time: 07/28/2003 20:08:00
0.15	sshd.329 495.08
	procgat.5183 138.04
	ksoftirqd_CPU2.9 39.72
	kswapd.10 37.21
	nscd.410 35.91
	ksoftirqd_CPU1.8 33.92 kupdated.12 31.11
	kipurnald.24 28.27
	cron.399 27.34
	init.1 21.74
	gengat.5177 19.08
	netgat.5180 15.1
🏭 🏑 Automatic refresh in 28 seconds	

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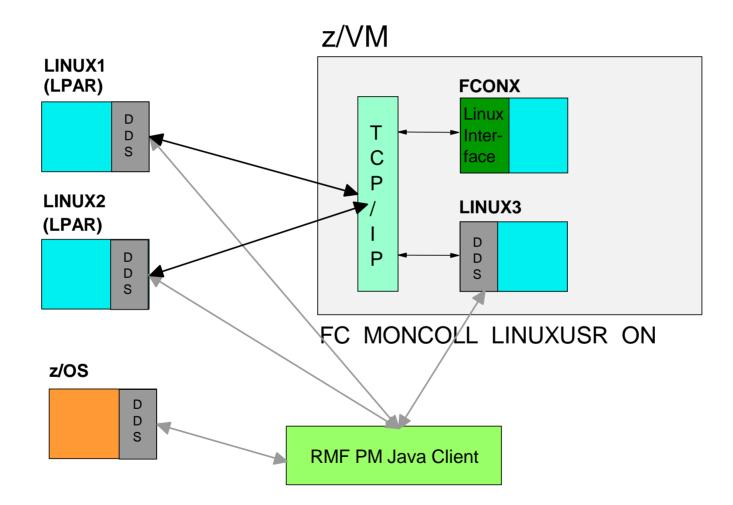


z/VM FCON





Accessing Linux Performance Data: Concept





FCON configuration

File FCONX LINUXUSR

```
*****
   Initialization file with IP address definitions
* *
                                         * *
  for Linux systems that may have to be monitored. **
* *
******
      *
      1.111.111.111:8803
LINUX1
      2,222,222,222:8803
TTNUX2
T'INTIX3
       3.333.333.333:8803
. . .
. . .
```

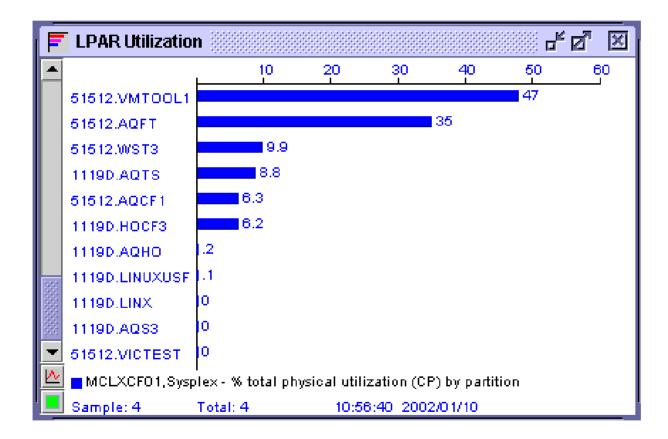
Defines IP addresses of Linux systems from which performance data may have to be retrieved.

may have to be retrieved.

You can only monitor systems defined in this file!



LPAR partition data from z/OS RMF





HiperSockets display in z/VM FCON

FCX231	CP	U 2064	SER 51524	Interval	06:55:22	- 06:56:2	2 Perf.	Monitor
		•	•	· · ·		••• /~	•	•
				-		-		
Channel		< Тс	otal for Sy	stem>	<	Own Pa	rtition	>
Path		<-Trans	ferred>	Failed	<-Trans	ferred>	< Fail	ed>
ID	Shrd	T_Msgs	T_DUnits	T_NoBuff	L_Msgs	L_DUnits	L_NoBuff	L_Other
FВ	No	0	0	0	0	0	0	0
FC	No	0	0	0	0	0	0	0
FD	No	0	0	0	0	0	0	0
FΕ	No	0	0	0	0	0	0	0



... and in z/OS RMF

z/0	S V1R2	SYSTEM ID CB88	DATE 07/22/2001	INTERVAL 22.54.336	PA
		RPT VERSION V1R2 RMF	TIME 15.37.05	CYCLE 1.000 SECONDS	
IODF = 01 C	R-DATE: 05/10/2000	CR-TIME: 21.00.01 ACT:	POR MODE: LPAR	CPMF: EXTENDED MODE	
			DCM-MANAGED CHANNELS		
CHANNEL	UTILIZATION(%)	READ(MB/SEC) WRITE(MB	/SEC)		
		BUS PART TOTAL PART	,		
FC SM 1	8 15.36 55.86 6.	.00 15.36 60.00 15.36	60.36		
_		.00 45.00 50.00 45.00			
CNC_M	1 17.23 34.45				
		DETAILS F	OR ALL CHANNELS		
CHANNEL PAT	H UTILIZATION(%)	READ(MB/SEC) WRITE(MB/	SEC) CHANNEL PATH	UTILIZATION(%) READ(MB/	SEC) WRITE(
ID TYPE G S	HR PART TOTAL BU	JS PART TOTAL PART T	OTAL ID TYPE G SHR	PART TOTAL BUS PART TO	OTAL PART
78 CVC_P	OFFLINE		80 CTC_S	OFFLINE	
	OFFLINE			0.04 0.04	
		0 20.00 30.00 20.00 5		20.00 30.00 6.00 20.00 3 15.36 55.66 7.00 15.36 6	
		0 10.00 50.00 10.00 5		10.00 30.00 5.00 10.00 5	
		0 45.00 50.00 45.00 5			
7E CNC_M	17.23 34.45			0.00 0.00	
7F CNC_S	OFFLINE		8C CNC_S	0.00 0.00	
		MESSAGE RATE MESS		RECEIVE FAIL	
CHANNEL P					
		L PART TOTAL PAR	T TOTAL PART	PART TOTAL	
ID TYPE G	SHR PART TOTAL	2 PART TOTAL PAR 2G 850.23K 4.2K 760.1			

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CP IND interface in Linux

- § Interface between Linux kernel and z/VM CP
- § CP device driver, developed by Neale Ferguson; interface between Linux and z/VM
- § http://penguinvm.princeton.edu/programs (cpint.tar.gz)
- § "#cp ind user" in Linux console: CP IND AVGPROC-069% 07 XSTORE-000037/SEC MIGRATE-0000/SEC MDC READS-000001/SEC WRITES-000000/SEC HIT RATIO-094% STORAGE-024% PAGING-0000/SEC STEAL-000%
 - Q0-00071 Q1-00000 Q2-00000 EXPAN-001 Q3-00000 EXPAN-001



Example scenario

§ The following Linux image may be completely idle:

\$ > top 12:30pm
up 4 min, 2 users, load average: 0.02, 0.07, 0.03
24 processes: 23 sleeping, 1 running, 0 zombie, 0 stopped
CPU0 states: 0.1% user, 19.1% system, 0.0% nice, 80.8% idle
CPU1 states: 0.0% user, 23.2% system, 0.0% nice, 76.8% idle

§ ... as z/VM is heavily loaded and does not give Linux many resources, so even for simple tasks, Linux needs about 20% of its CPU resources just to do almost nothing:

> \$ > #CP IND AVGPROC-099% 07

•••



The NET-SNMP Project

- § SNMP (*Simple Network Management Protocol*) is a standard for performance data interchange. It is especially strong in TCP/IP network management. It is standardized by the IETF (Internet Engineering Task Force).
- § SNMP has a simple Manager-Agent architecture. Standard protocol used is UDP (connectionless, delivery not guaranteed)
- § NET-SNMP provides a free SNMP implementation, also usable for Linux for zSeries. The OSA adapter provides some performance information using SNMP.
- § See http://net-snmp.sourceforge.net/



What is CIM ?

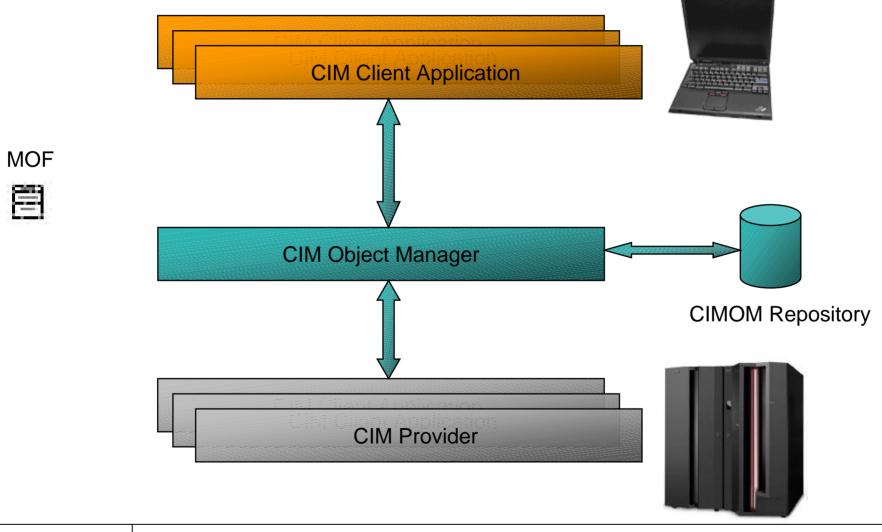


Den GROUP THE

- § CIM is a systems management standard provided by the DMTF (Distributed Management Task Force), a sub group of The Open Group. It is the dominant standard in SAN management, but also applicable to all other areas of systems management. It provides bridges to SNMP, e.g. for TCP/IP network management.
- § One of the strength of CIM is the rich conceptual data model with about 1000 classes for major resources needed in the management of heterogeneous, distributed servers
- § OpenPegasus, "C++ CIM/WBEM Manageability Services Broker", is the DMTF reference implementation of a CIMOM. It is published under the liberal MIT license in open source. See http://www.openpegasus.org/



CIM Provider, Object Manager, and Client



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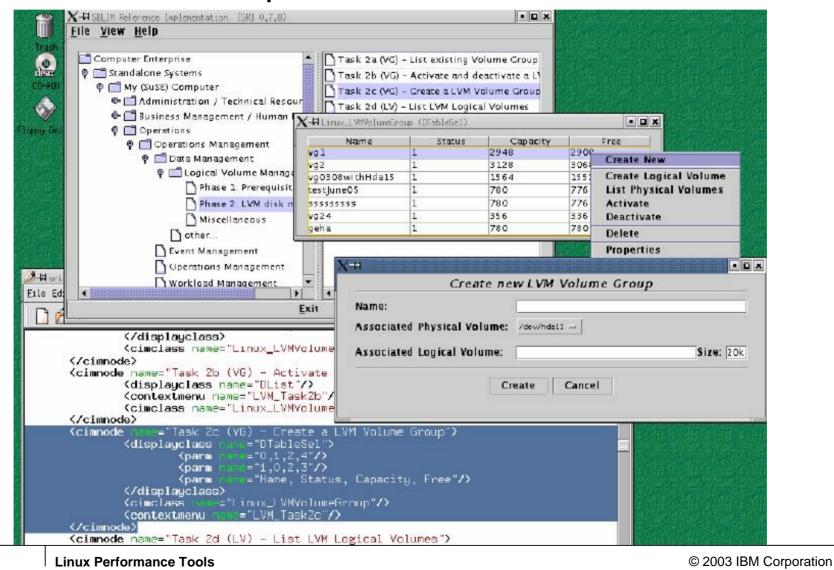
SBLIM



- § The goal of WBEM (Web-based Enterprise Management) is to provide interoperable technology based on the CIM standard. This standard is also driven by the DMTF.
- § SBLIM is an Open-Source WBEM instrumentation project; see http://oss.software.ibm.com/developerworks/oss/sblim/
- **§** It currently uses *XML over HTTP* protocol, but this may change into *ASN.1 over HTTP* for performance reasons
- § CMPI (Common Manageability Programming Interface) instrumentation interface (standardized API with CIM compliant semantics and operations) to make provider independent from CIMOM technology



SBLIM Reference Implementation





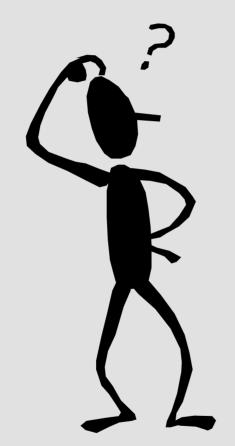
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Questions?



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